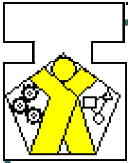


***IEC 61499:  
A Standardized Architecture  
for Adding Value  
in Industrial Automation***

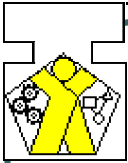
**KITARA Seminar  
HTC High Tech Center  
September 5, 2007**

James H. Christensen  
Holobloc, Inc.  
*[jhchristensen@holobloc.com](mailto:jhchristensen@holobloc.com)*

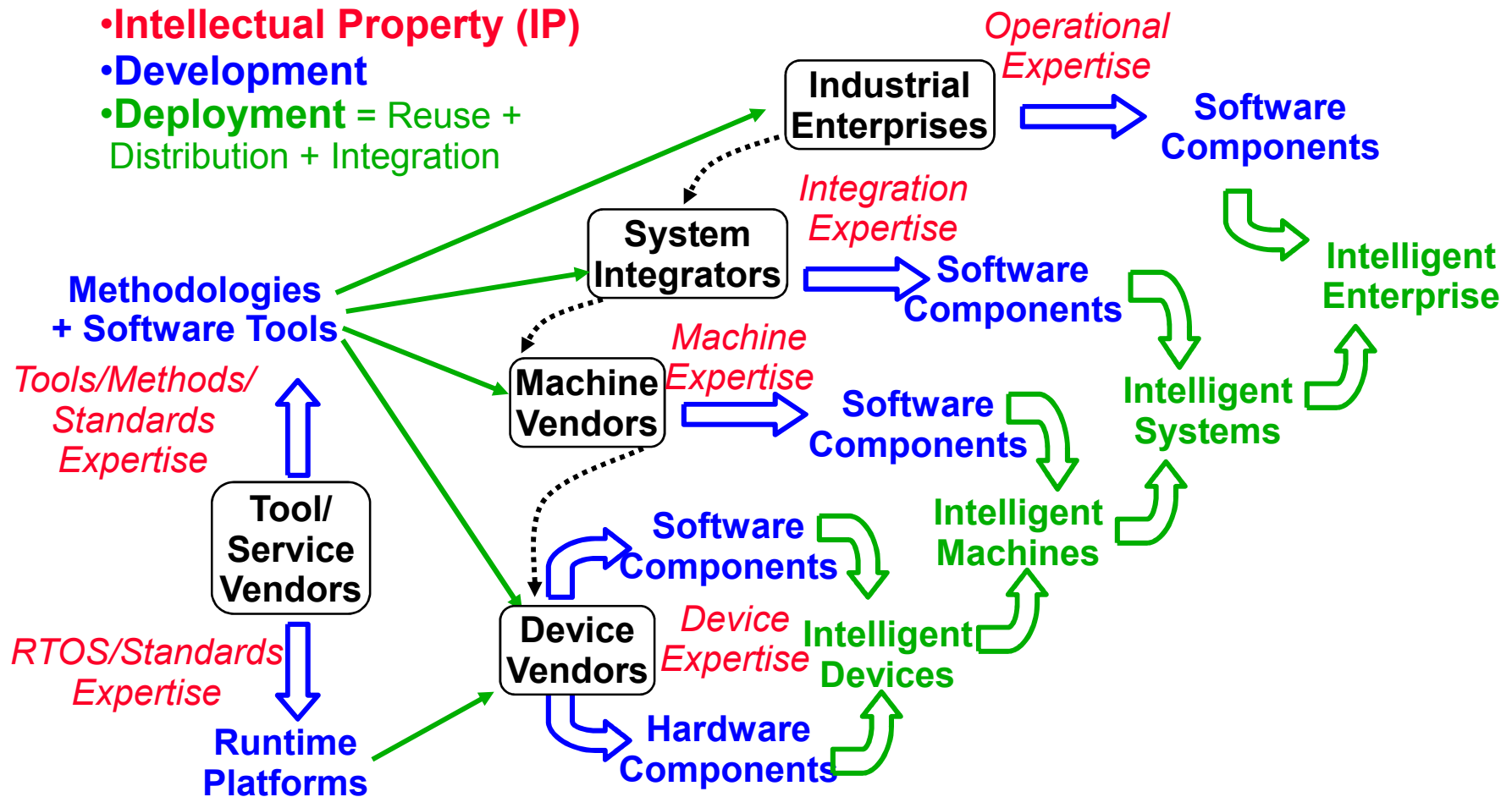


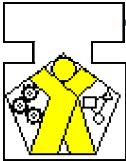
# Adding Value with IEC 61499

- **Background**
- Requirements
- Architecture
- Design Patterns & Frameworks
- Software Tools
- Runtime Platforms



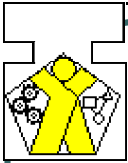
# The Industrial Automation Value-Add Chain



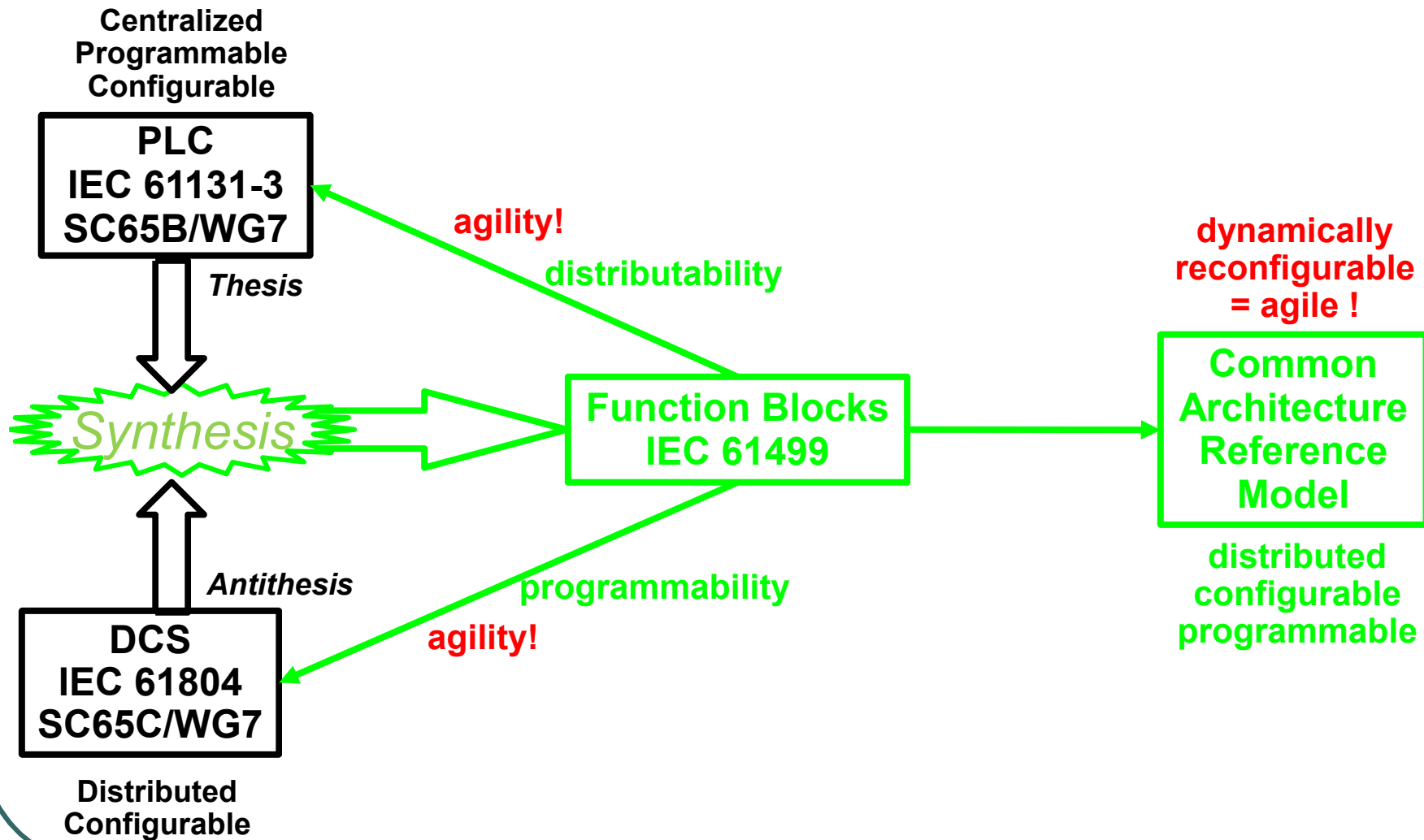


# What is IEC 61499?

- An IEC (International Electrotechnical Commission) Standard for the use of **function blocks** in **distributed industrial-process measurement and control systems**
- **Part 1, Architecture**
  - IEC Standard, January 2005
- **Part 2, Software Tool Requirements**
  - IEC Standard, January 2005
- **Part 4, Rules for Compliance Profiles**
  - IEC Standard, May 2005
- **Part 3, Tutorial Information**
  - Withdrawn (obsolete), 2007

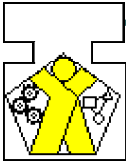


# Function Blocks: The Architectural Dialectic



2007-09-05

IEC 61499 Architecture



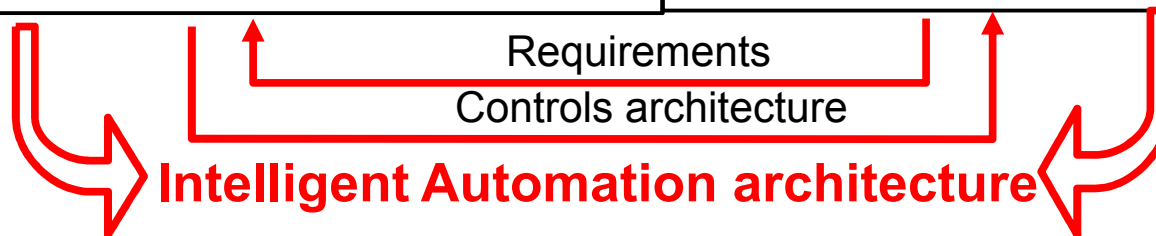
# Architectural Co-Evolution

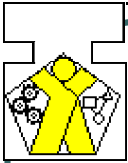
## IEC 61499

- Parent organization: IEC
- Working group: TC65/WG6
- Goal: Standard model (function blocks) for control encapsulation & distribution
- Started: 10/90
- Active development: 3/92
- Trial period: 2001-03
- Completion: 2005

## Holonic Manufacturing Systems (HMS)

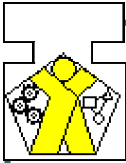
- Parent organization: IMS
- Working group: HMS Consortium
- Goal: Agile, intelligent manufacturing through holonic (autonomous, cooperative) modules
- Feasibility study: 3/93-6/94
- First phase: 2/96 - 6/00
- Second phase: 6/00-6/03





# Adding Value with IEC 61499

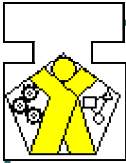
- Background
- **Requirements**
- Architecture
- Design Patterns & Frameworks
- Software Tools
- Runtime Platforms



# Agile Manufacturing Requirement: Dynamic Reconfiguration

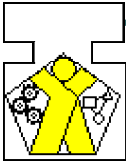
- **The Vision (Iacocca Institute, 1991)**
  - Production to Order
  - Lot/Batch size  $\geq 1$  Unit
  - "Information intensive, reprogrammable, reconfigurable, continuously changeable"
- **Physical Reconfiguration**
  - Modular Machines and Workcells
  - Distributed Automation
- **Logical Reconfiguration**
  - Dynamic Reorganization of Control Plans
  - Minimum Human Intervention (zero preferred)
  - Maintain Configuration Control
- **Not just Parameterization**
  - Leads to Large, Complex Software Modules
  - Reduces Distributability, Flexibility, Reliability





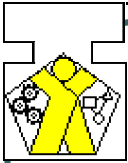
# Architectural Requirements

- **Component-Based**
  - Support encapsulation/protection of Intellectual Property (IP)
  - IP Portable across Software Tools and Runtime Platforms
- **Distributed**
  - Map IP modules into distributed devices
  - Integrate IP Modules into distributed applications
- **Functionally Complete**
  - Control/Automation/Diagnostics components
  - Machine/Process Interface components
  - Communication Interface components
  - Human/Machine Interface (HMI) components
  - Software Agent ("Holonics") components
- **Extendable**
  - Encapsulate new types of IP
  - Create new IP through Functional Composition of existing IP modules
- **OPEN!**
  - Multiply the value of IP through widest possible deployment
  - Benefits available to all market players

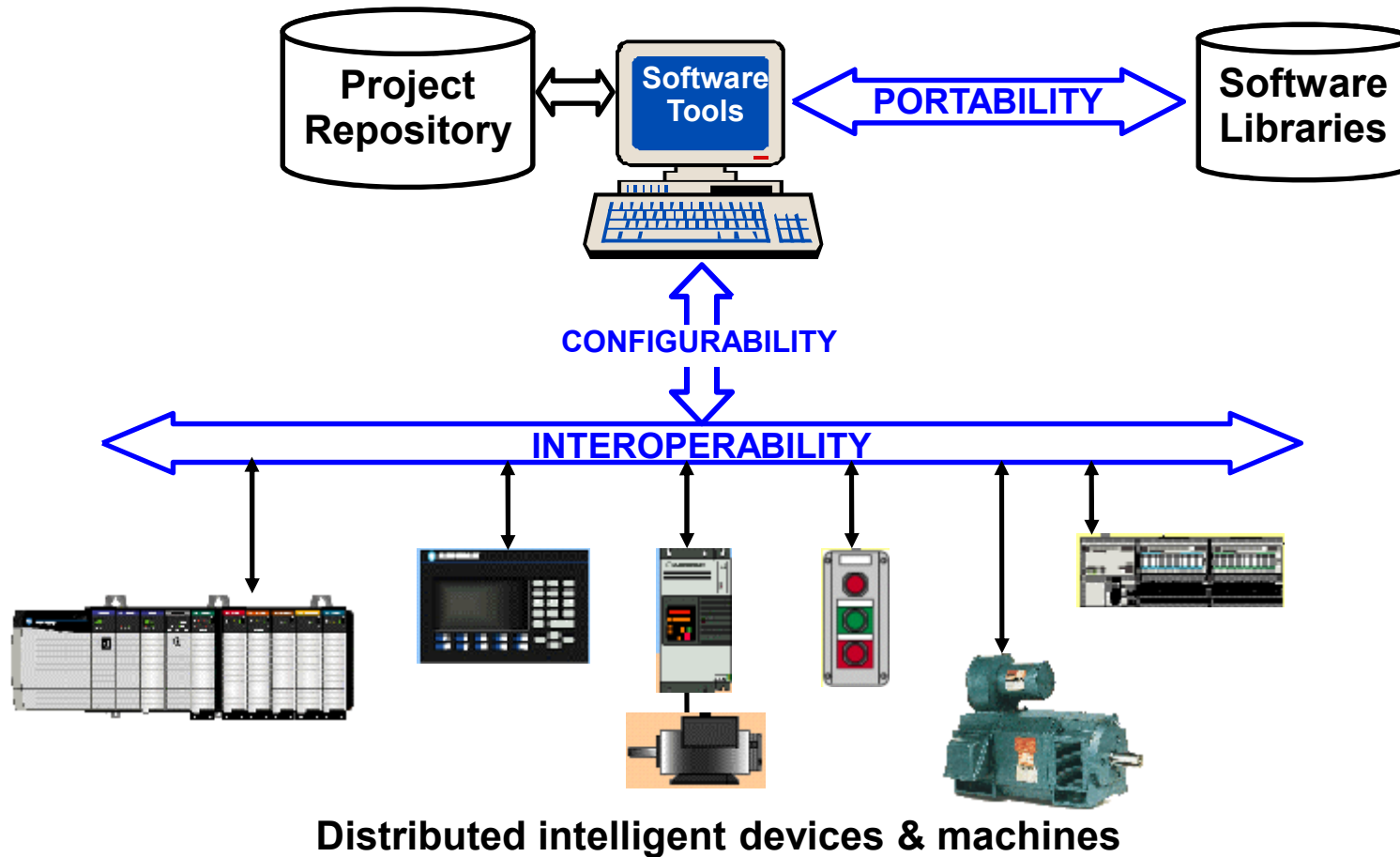


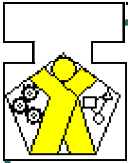
## What is an Open Architecture?

- A *system architecture* whose *functional units* are capable of exhibiting *portability*, *interoperability* and *configurability*:
  - **portability**: Software tools can accept and correctly interpret *library elements* produced by other software tools.
  - **interoperability**: Devices can operate together to perform the functions specified by one or more *distributed applications*.
  - **configurability**: Devices and their software components can be configured (selected, assigned locations, interconnected and parameterized) by multiple software tools.



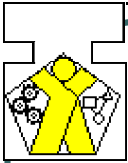
# Open Distributed Architecture Requirements



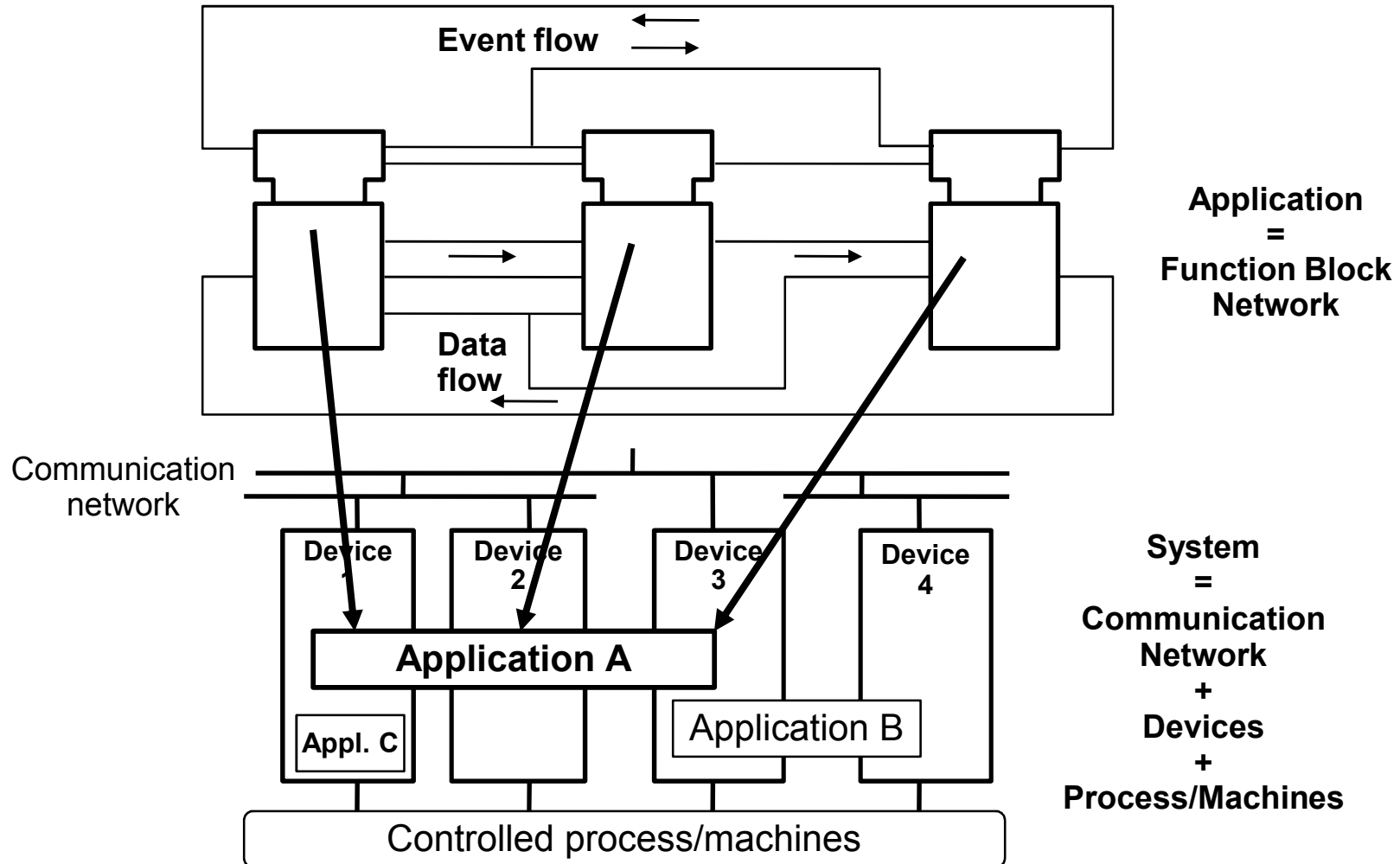


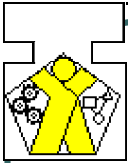
# Adding Value with IEC 61499

- Background
- Requirements
- **Architecture**
- Design Patterns & Frameworks
- Software Tools
- Runtime Platforms



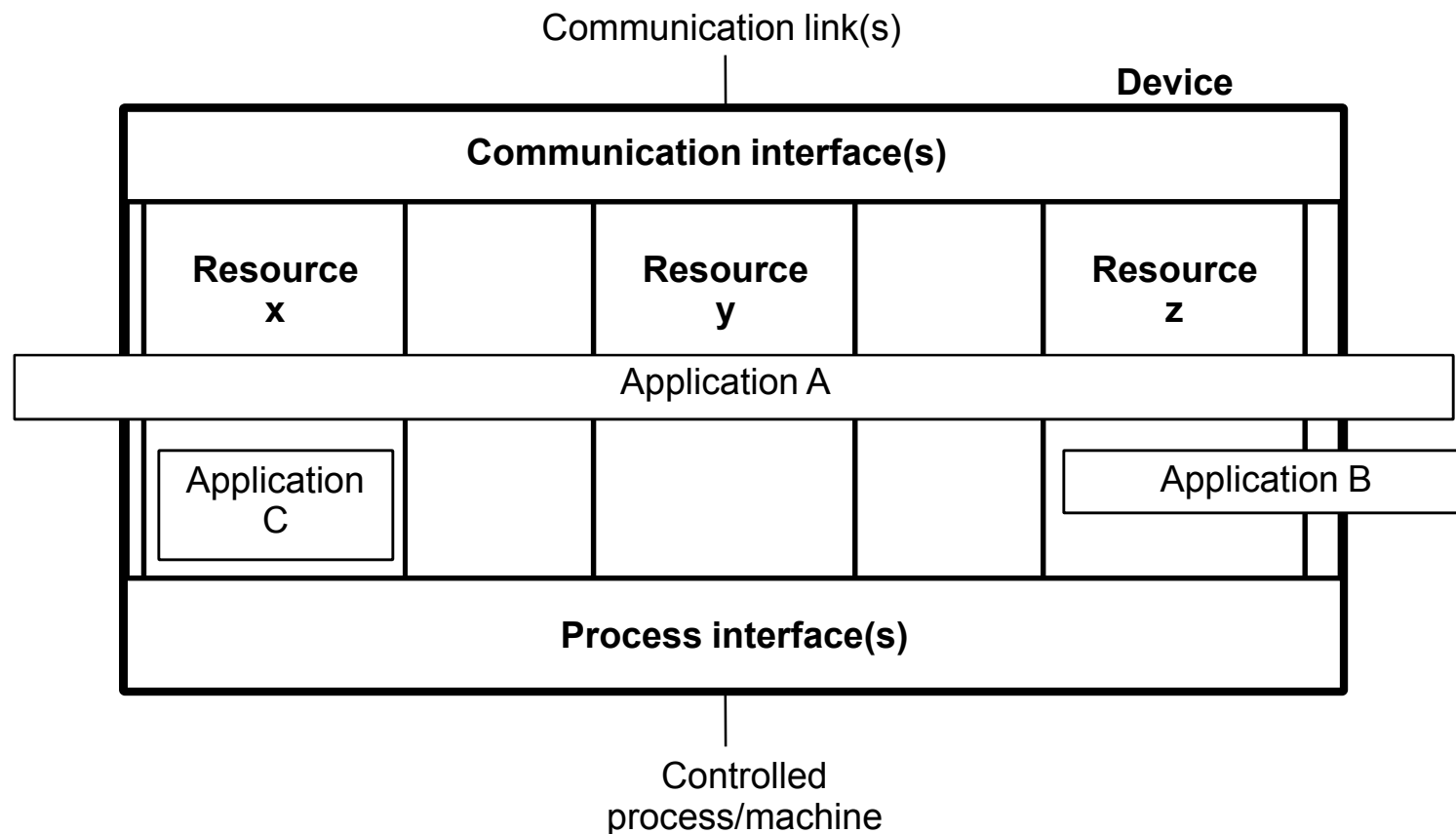
# IEC 61499-1: Distributed System Architecture

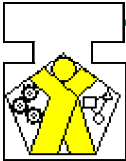




# Device Architecture

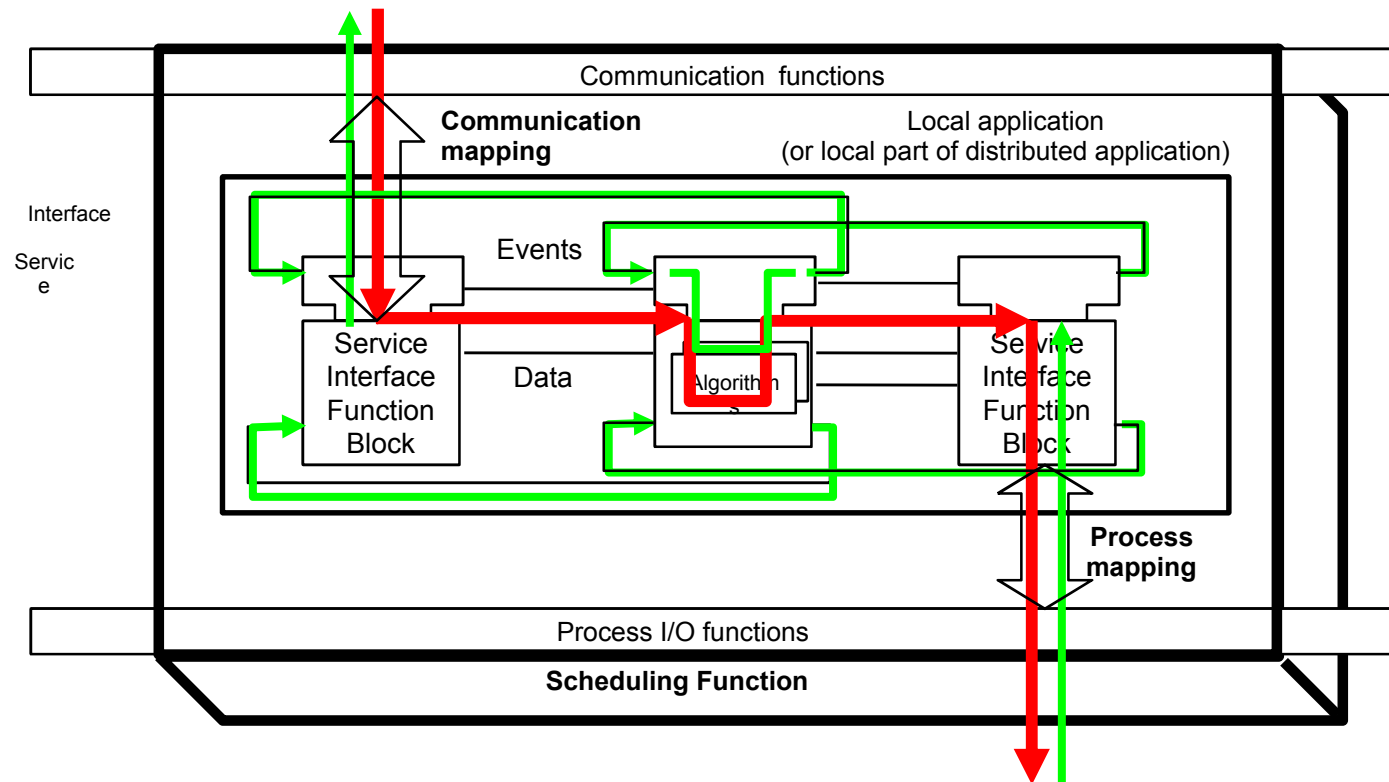
- Device = Container for Resources
- Device provides Communications & Process Interfaces

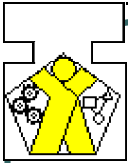




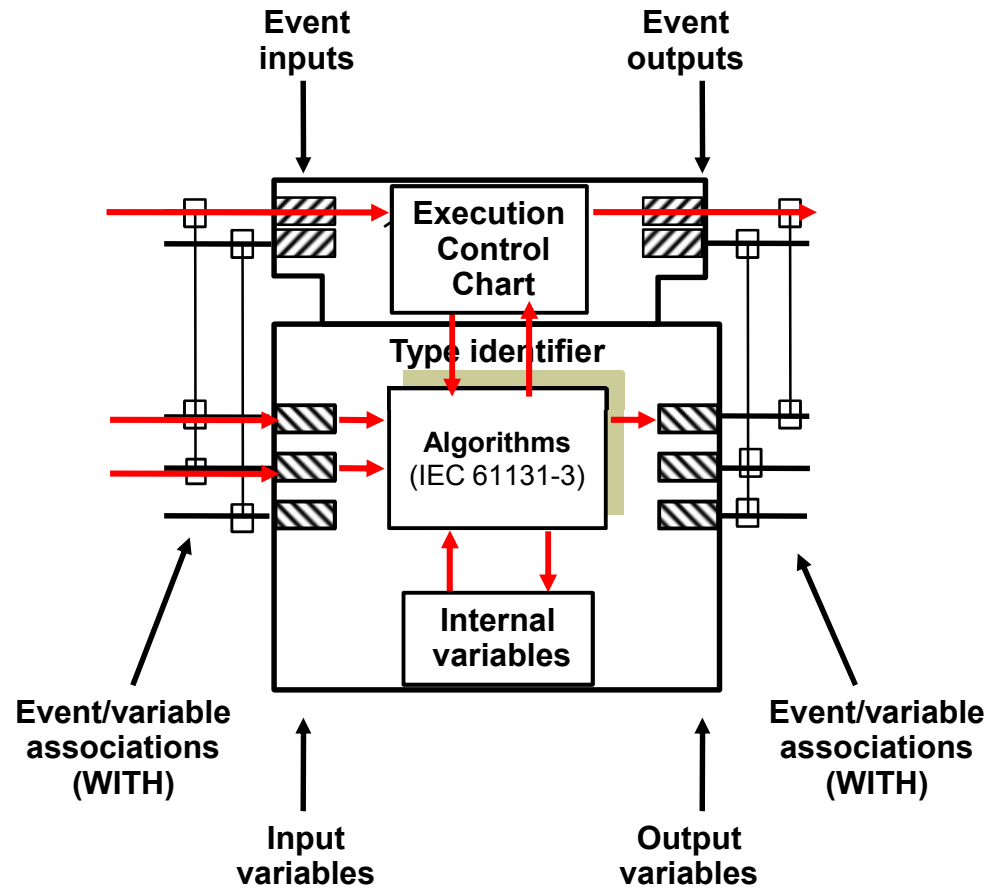
# Resource Architecture

- Resource schedules & executes FB algorithms
- Resource maps Communications & Process I/O Functions to Service Interface Function Blocks

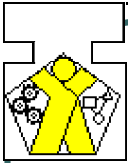




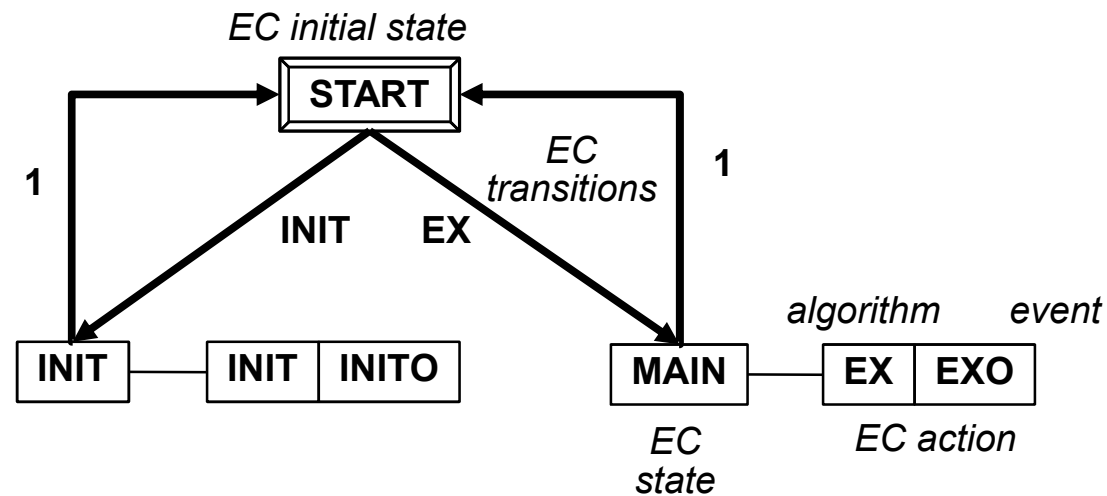
# IEC 61499: Basic Function Block Types

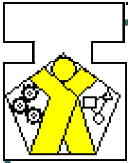




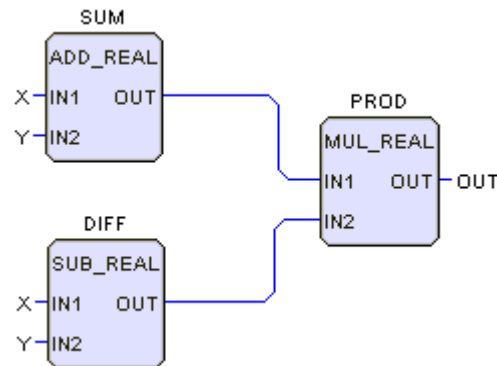


# The Execution Control Chart (ECC): An Event-Driven State Machine

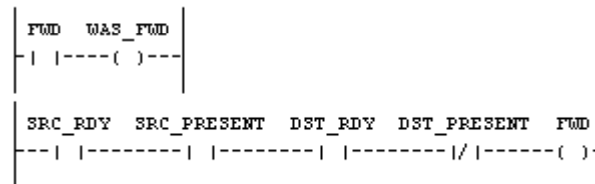




# IEC 61499 Algorithms are programmed in IEC 61131-3 Languages



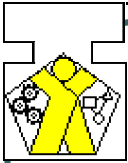
Function Block Diagram (FBD)



Ladder Diagram (LD)

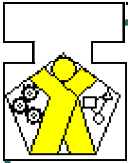
OUT := (X-Y) \* (X+Y); **Structured Text (ST)**

- Also Java, C++, etc, depending on software tool support

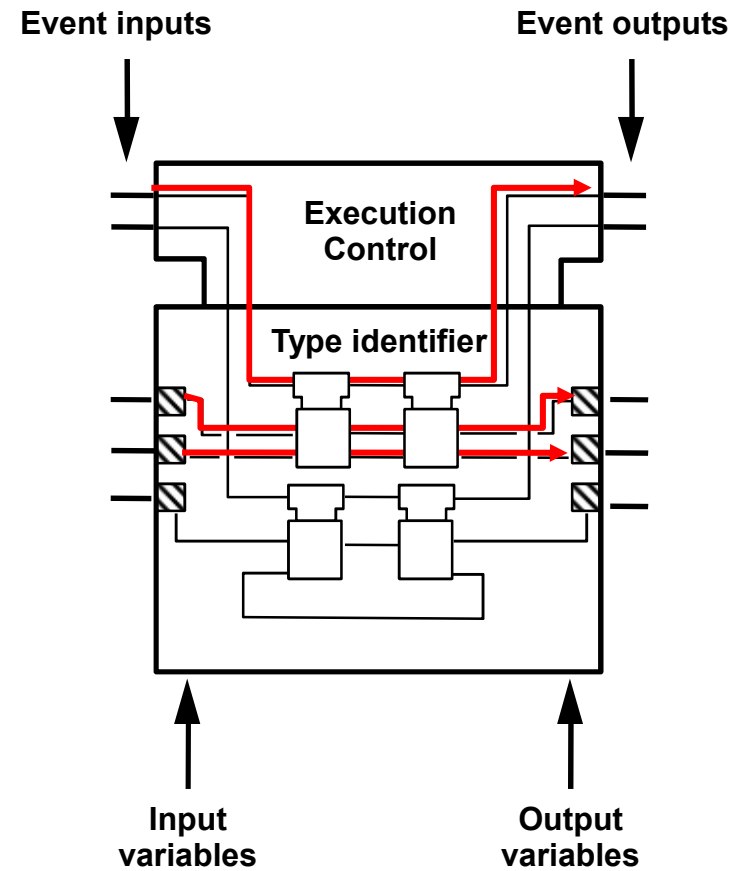


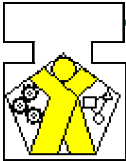
# IEC 61499 Reuses 61131-3 Data Types

- **IEC 61131-3 and 61499 are Strongly Typed**
  - No mixed-type operations, assignments or connections allowed
  - Generic type hierarchy for overloading of functions
- **Signed Integers:** SINT(8), INT(16), DINT(32), LINT(64)
- **Unsigned Integers:** USINT(8), UINT(16), UDINT(32), ULINT(64)
- **Floating Point:** REAL(32), LREAL(64)
- **Bit Strings:** BOOL(1), BYTE(8), WORD(16), DWORD(32), LWORD(64)
  - TRUE, FALSE, 1, 0, 255, 16#FF, etc.
- **Character Strings:** STRING(8), WSTRING(16)
  - 'abc', "abc", etc.
- **Duration:** TIME(t#2s, t#1500ms, etc.)
- TIME\_OF\_DAY or TOD, DATE, DATE\_AND\_TIME or DT
  - TOD#17:32:55.678, D#2005-06-07, DT#2005-06-07-17:32:55, etc.
- **Derived Data Types**
  - **Directly derived, subrange, enumerated, array, structured**

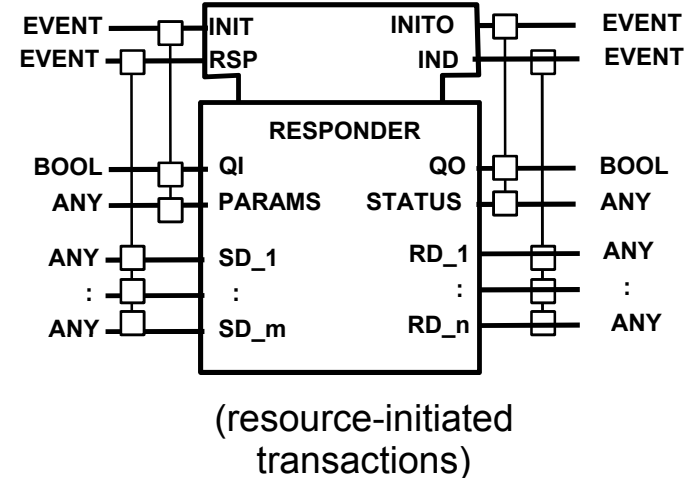
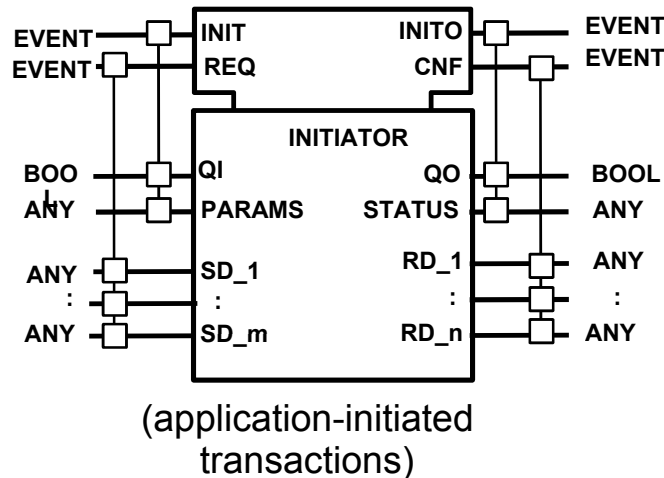


# Composite Function Block Types

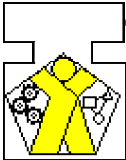




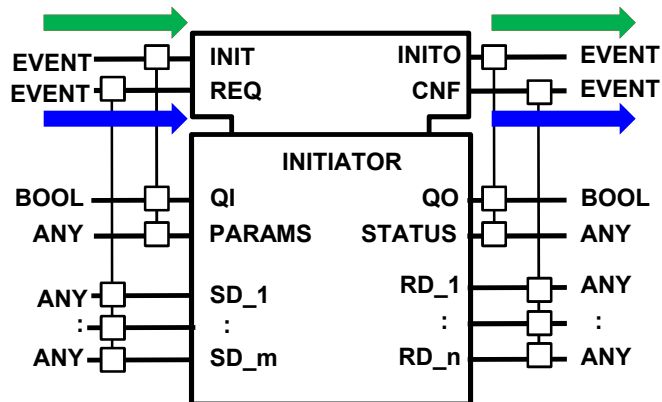
# Service Interface Function Blocks



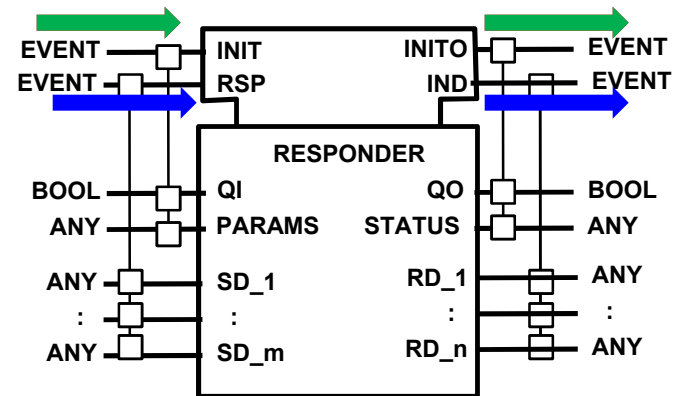
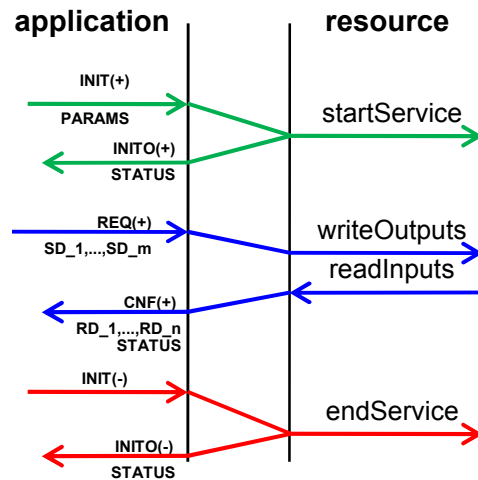
- Access to Resource functionality, e.g., **I/O, HMI, communications**
- Modelled as **sequences of service primitives**
- **Event & data interfaces standardized** as in ISO/IEC 10731, *Information technology - Open Systems Interconnection - Basic Reference Model - Conventions for the definition of OSI services*



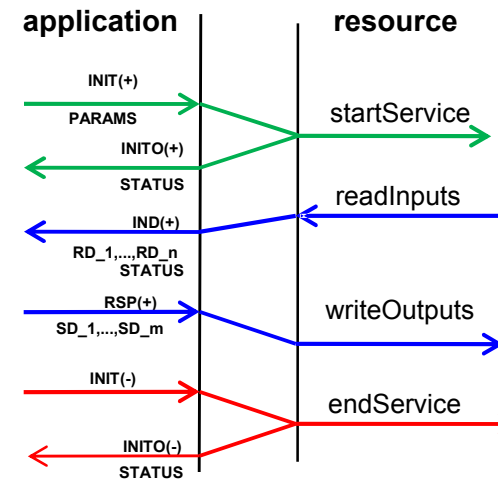
# IEC 61499 Service Interface Function Blocks: Sensor/Actuator Interfaces

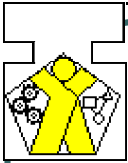


(application-initiated transactions)

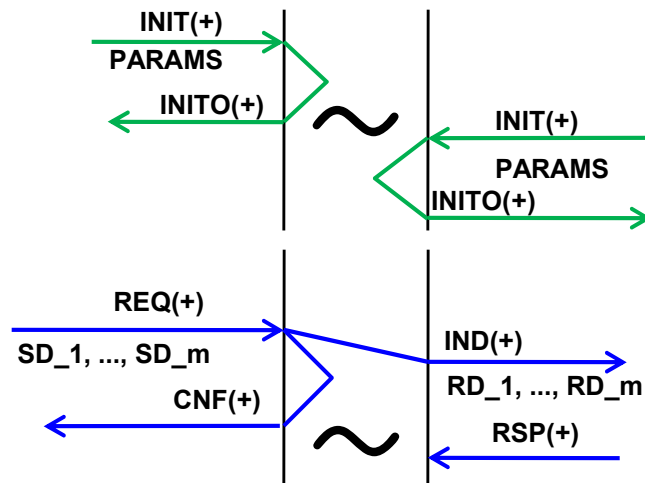
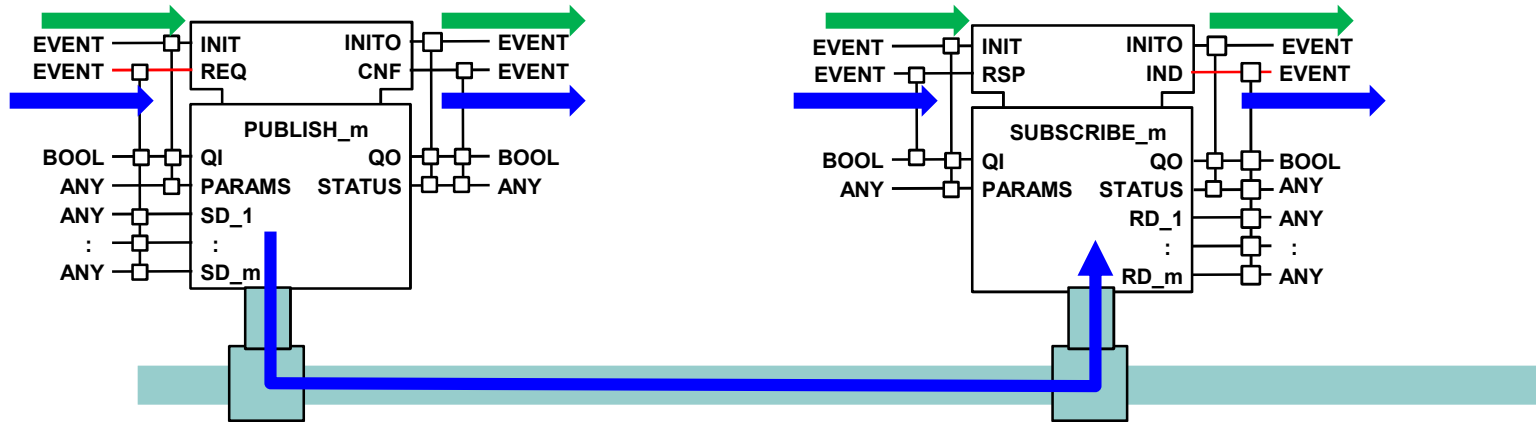


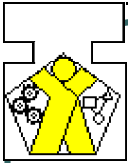
(resource-initiated transactions)



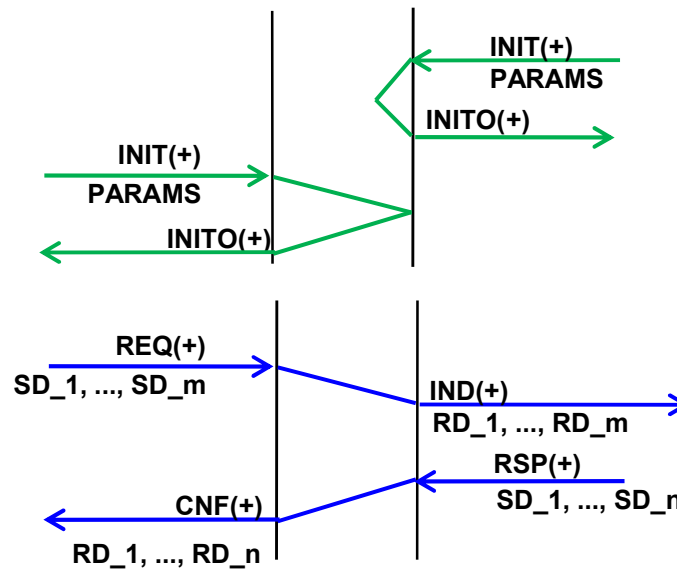
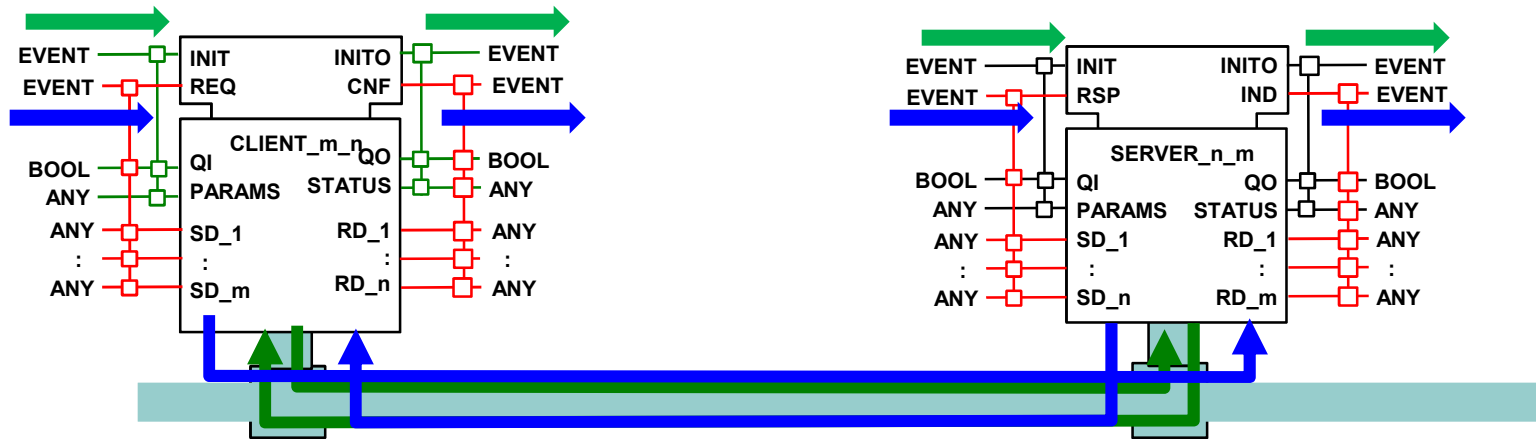


# IEC 61499 Communication Service Interfaces: Publish/Subscribe Model

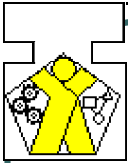




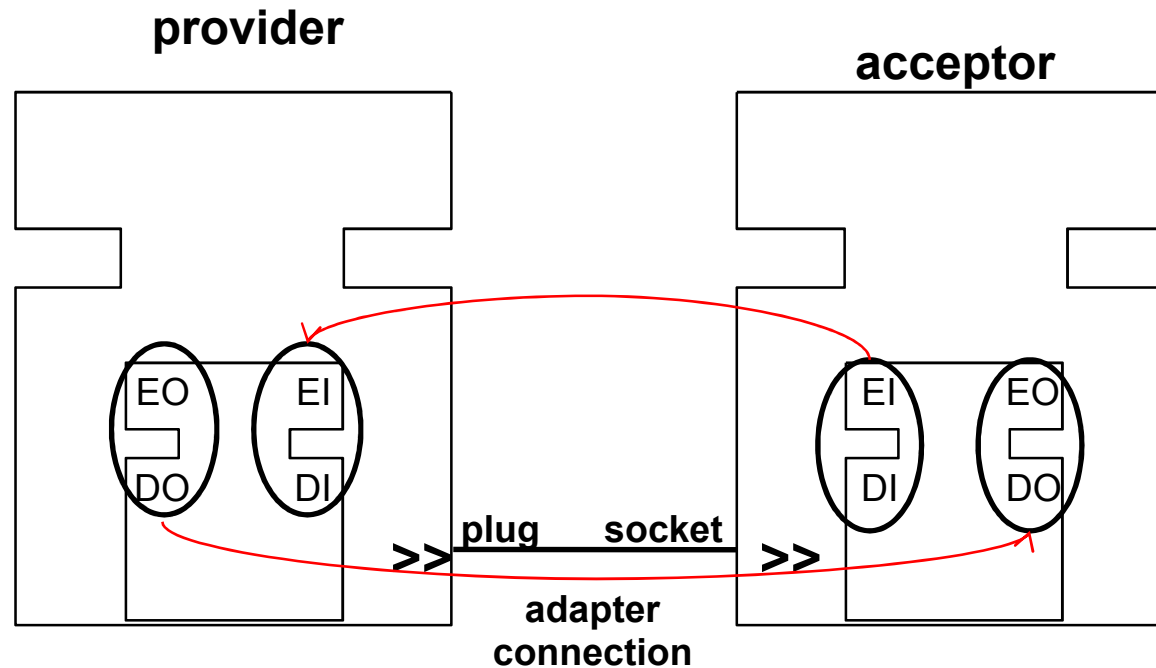
# IEC 61499 Communication Service Interfaces: Client/Server Model



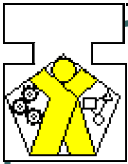




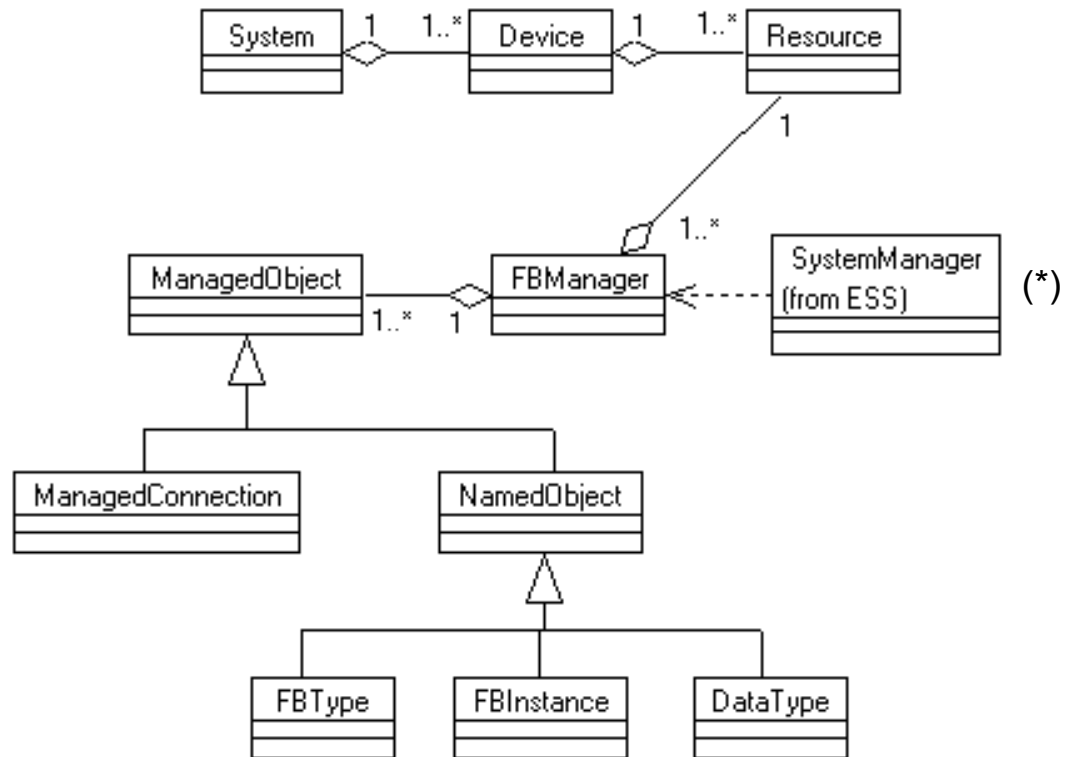
# Adapter (Plug/Socket) Interfaces



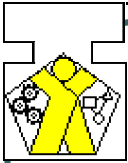
- Reduce diagram clutter
- Simplify transducer interface
- Capture patterns of interaction



# IEC 61499 System Model

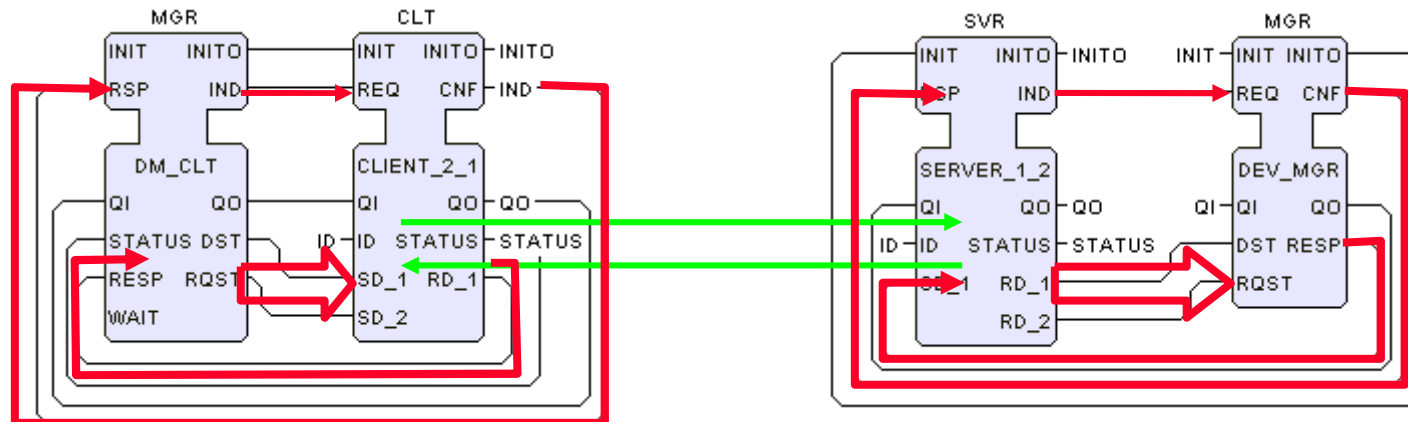


\*ESS = "Engineering Support System"  
= Software Toolbox  
= IDE (Integrated Development Environment)



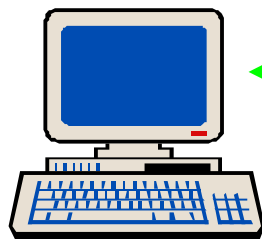
# Device Management Architecture

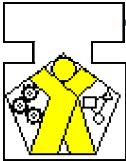
- **Separation of Concerns**
  - Software Tools vs. Runtime Device
  - **Communication Services** vs. **Management Services**



**Device Management Proxy  
(in Software Toolset)**

**Device Management Kernel  
(in Device)**





# Configuration Commands in XML



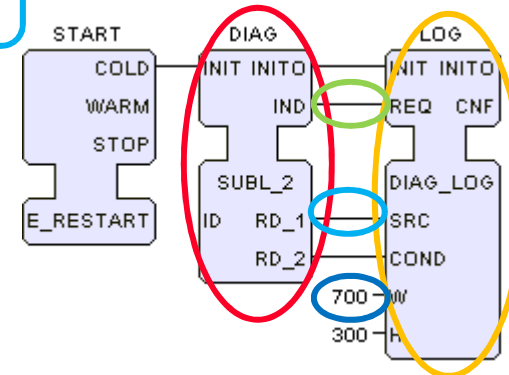
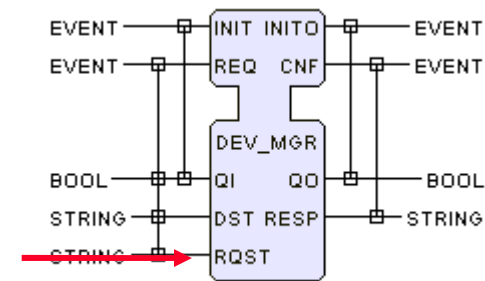
```
<Request ID="3" Action="CREATE" >  
  <FB Name="DIAG" Type="SUBL_2" />  
</Request>
```

```
<Request ID="4" Action="CREATE" >  
  <FB Name="LOG" Type="DIAG_LOG" />  
</Request>
```

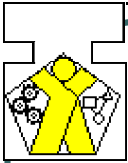
```
<Request ID="7" Action="CREATE" >  
  <Connection Source="DIAG.IND" Destination="LOG.REQ" />  
</Request>
```

```
<Request ID="8" Action="CREATE" >  
  <Connection Source="DIAG.RD_1" Destination="LOG.SRC" />  
</Request>
```

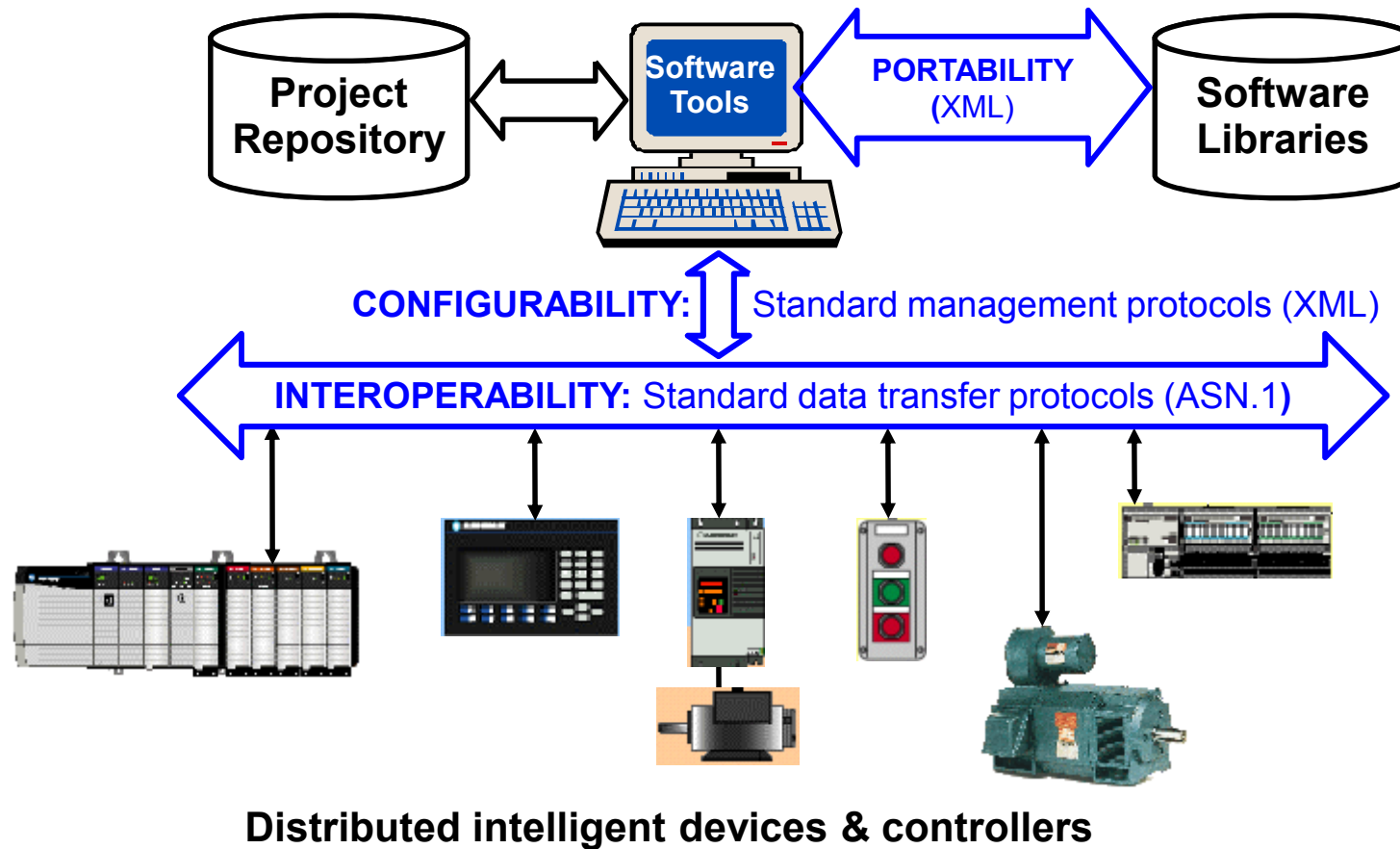
```
<Request ID="10" Action="WRITE" >  
  <Connection Source="700" Destination="LOG.W" />  
</Request>
```

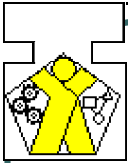


- For details see IEC 61449-1, Clause 6.3.
- For additional information see Clause 6 at <http://www.holobloc.com/doc/ita/index.htm>.



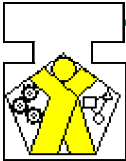
# Open Distributed Architecture - The IEC 61499 Solution





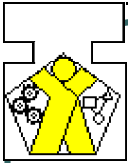
# Adding Value with IEC 61499

- Background
- Requirements
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- Runtime Platforms

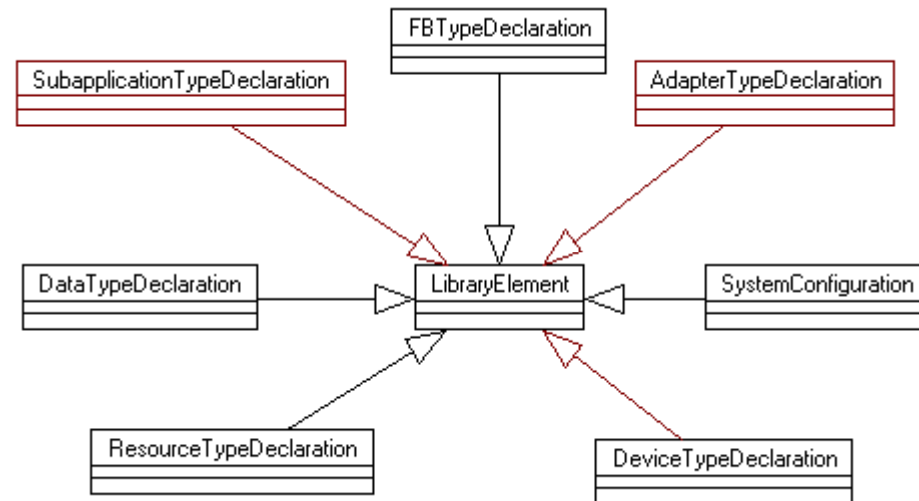
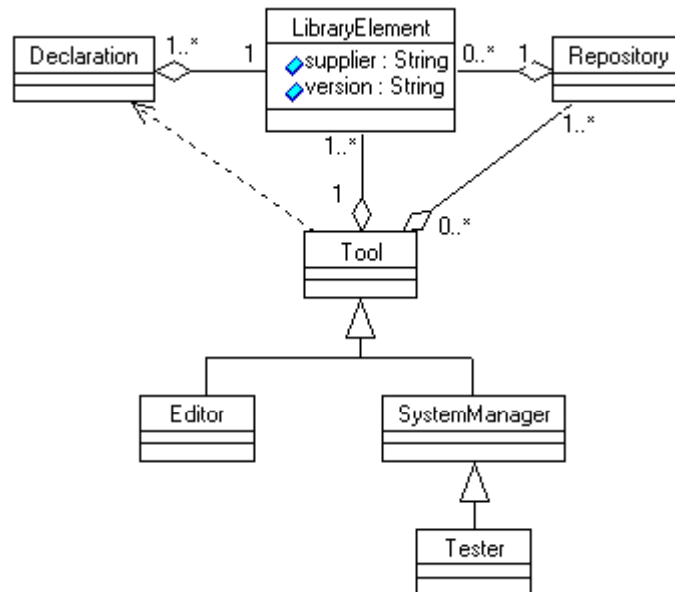


# IEC 61499-2: Software Tool Requirements

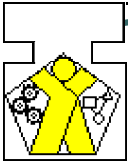
- Exchange of library elements
- Information to be provided by the supplier of library elements
- Display of declarations
- Modification of declarations
- Validation of declarations
- Implementation of declarations
- System operation, testing and maintenance
- **XML DTDs for Library Elements**
  - Document Type Definition (DTD) = "File Exchange Format"
  - Library Elements: Data Type, FB Type, Adapter Type, Subapplication Type, Resource Type, Device Type, System Configurations



# IEC 61499 Software Tool Model



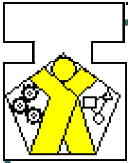




# IEC 61499 Software Tools

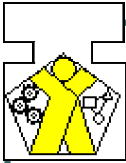


- **FBDK/FBRT (Function Block Development Kit & Runtime Platform)**
  - Publicly available
  - <http://www.holobloc.com/doc/fbdk/index.htm>
- **ISaGRAF**
  - Commercially supported
  - <http://www.isagraf.com/>
- **FBench**
  - Open source
  - <http://oooneida-fbench.sourceforge.net/>
- **4DIAC**
  - Open source
  - C++ runtime, Eclipse-based IDE
  - <http://www.fordiac.org/>
- **CORFU**
  - Framework, Methodology, Toolset, Runtime Environment
  - <http://seg.ee.upatras.gr/corfu/dev/index.htm>
- **Other research tools**
  - [http://en.wikipedia.org/wiki/IEC\\_61499](http://en.wikipedia.org/wiki/IEC_61499)



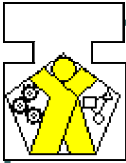
# Adding Value with IEC 61499

- Background
- Requirements
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- **Design Patterns & Frameworks**
- Runtime Platforms



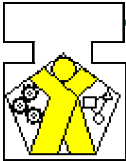
# Design Patterns & Frameworks

- **Design patterns**
  - A **formalized approach** to a **common problem** within a **context** (B.P. Douglass, *Real-Time UML*, 1998)
  - **Our context:** distributed control and automation with IEC 61499 architecture
- **Frameworks**
  - “A skeletal structure...that must be fleshed out to build a complete application” (R. Wirfs-Brock *et.al.*, *Designing Object-Oriented Software*, 1990)
  - May integrate **multiple design patterns**



## Example Pattern: Scanned Execution

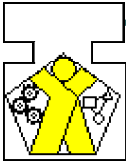
- **Function blocks executed (scanned) in a fixed order**
  - Typically triggered by periodic tasks
  - Individual blocks enabled/disabled with Boolean variables
  - Sequences implemented with state variables IEC 61131-3 Sequential Function Charts (SFCs)
- **Advantage**
  - Predictable performance in small, high-performance systems (e.g., DSPs for motor control) or larger low-speed systems (e.g., some process control applications)
- **Disadvantages**
  - High processor loading in centralized systems (e.g., PLCs)
  - High communications bandwidth loading in distributed systems



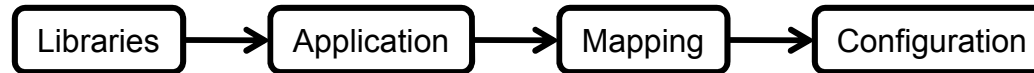
# Design Patterns and Frameworks for IEC 61499



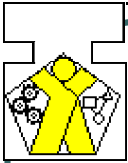
- **Problem:** Account for communication and synchronization in distributed systems
  - **Methodology:** Distributed Application Development
- **Problem:** Improve efficiency of intraprocess communication
  - **Design Pattern:** Local Multicast
- **Problem:** Maintain consistency of communicated data
  - **Design Pattern:** Tagged Data
- **Problem:** Remove I/O dependencies from applications
  - **Design Pattern:** Proxy
- **Problem:** Integrate simulation and deployment
  - **Framework:** Layered Model/View/Controller
- **Problem:** Utilize processing power in physical devices
  - **Design Pattern:** Mechatronic
- **Problem:** Implement features of Harel Statecharts
  - **Design Pattern:** Statechart Mapping
- **Problem:** Ensure consistent operating mode throughout a distributed application.
  - **Design Pattern:** Multicast Mode
  - Uses **Tagged Data** pattern



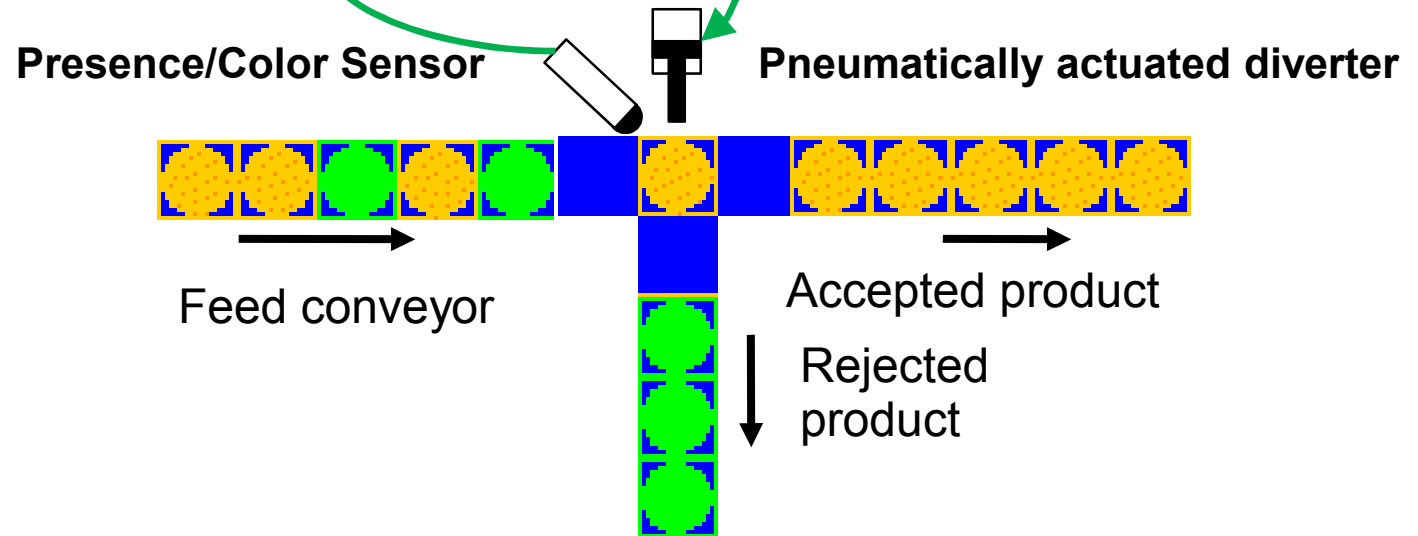
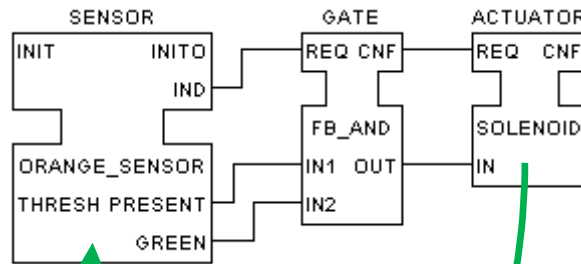
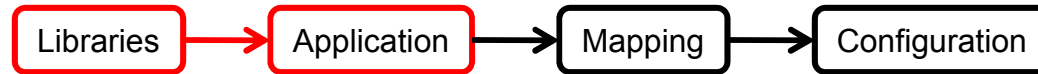
# Methodology for Distributed Applications



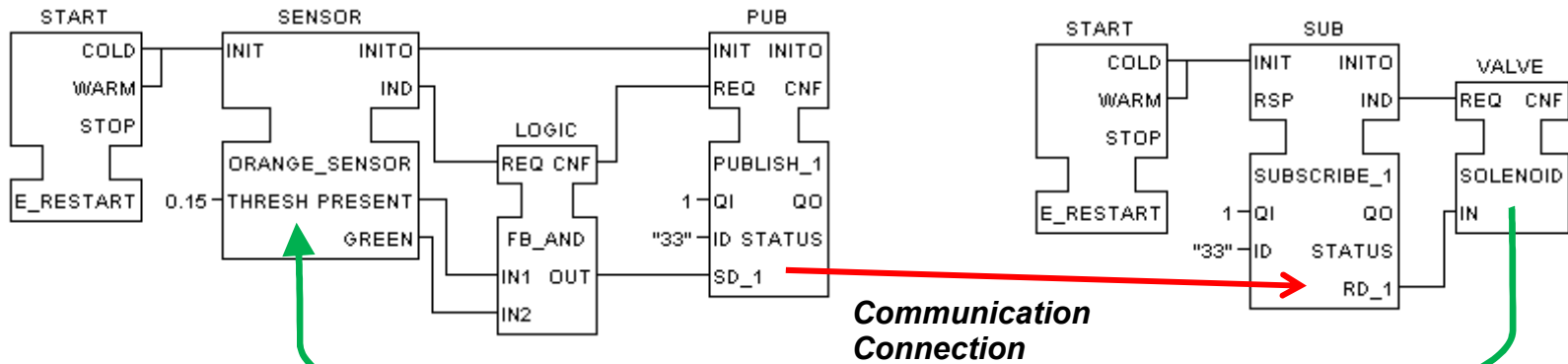
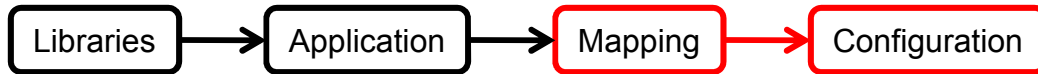
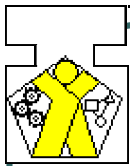
1. Obtain or develop a library of function block, resource and device *types*.
2. Define and develop the *application*.
3. Map function block *instances* from the *application* to distributed *resources*.
4. Configure *devices* and *resources*.
5. Configure *communication connections*, using *communication service interface function blocks* to implement the *event connections* and *data connections* of the *application* across resource boundaries



# Example: Orange Sorter

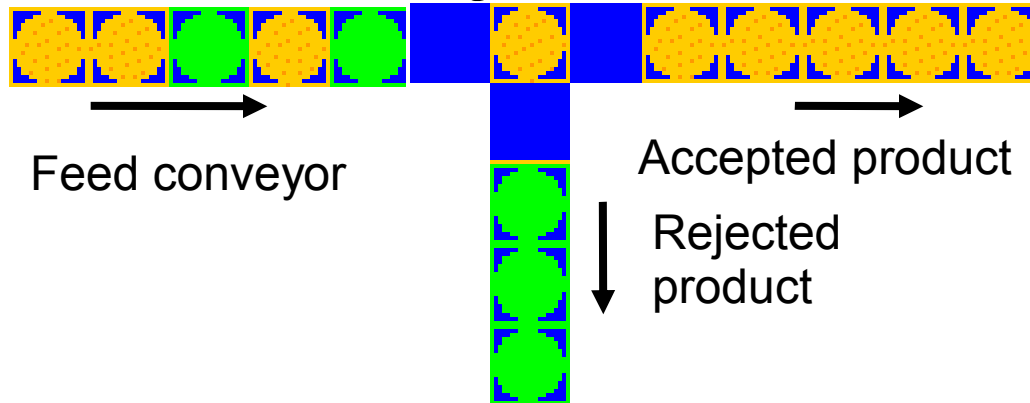


# Distributed Orange Sorter



Presence/Color Sensor

Pneumatically actuated diverter

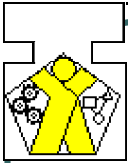


Feed conveyor

Accepted product

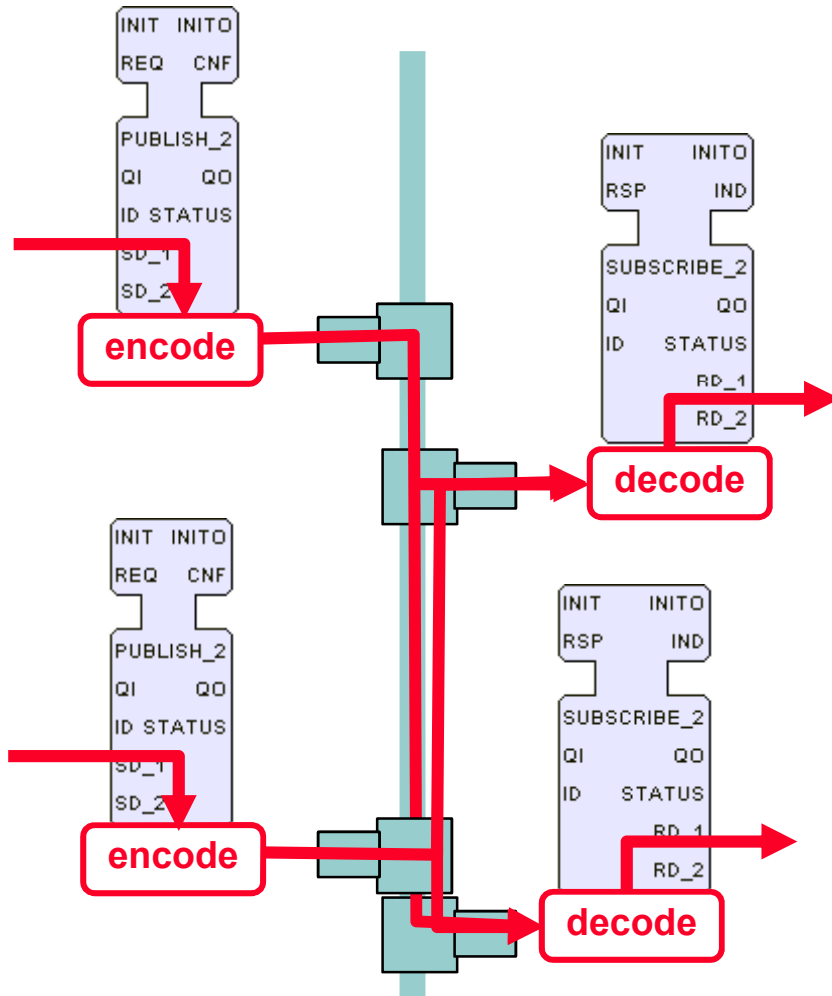
Rejected product



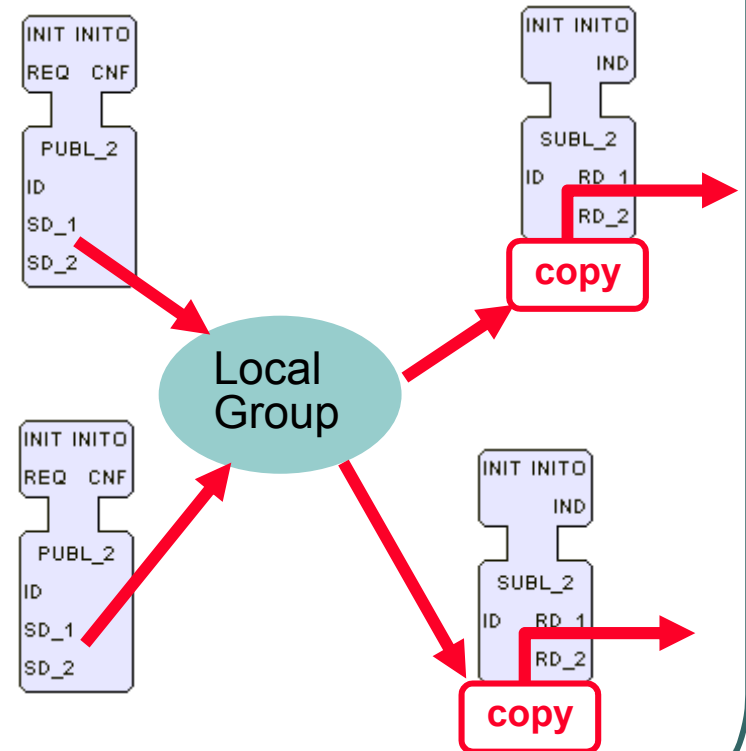


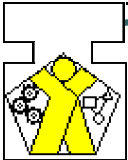
# Design Pattern: Local Multicast

## Distributed Multicast



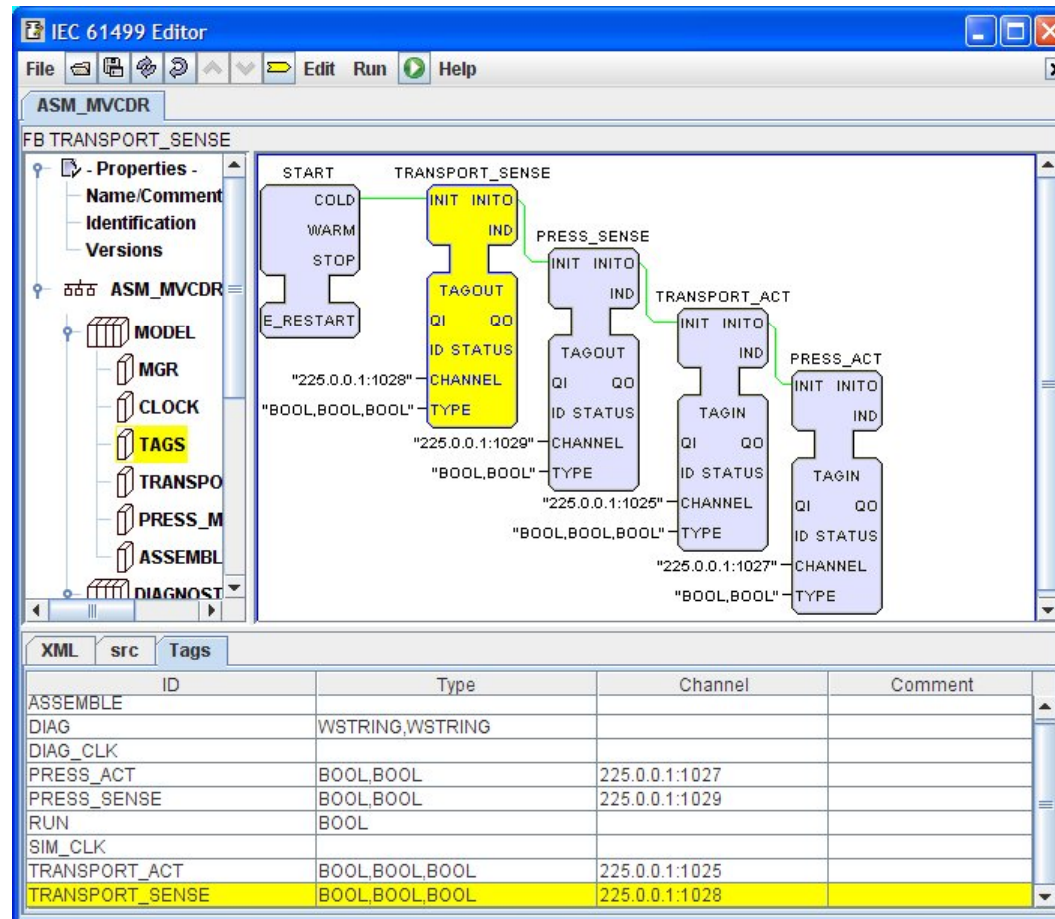
## Local Multicast

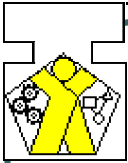




# Design Pattern: Tagged Data

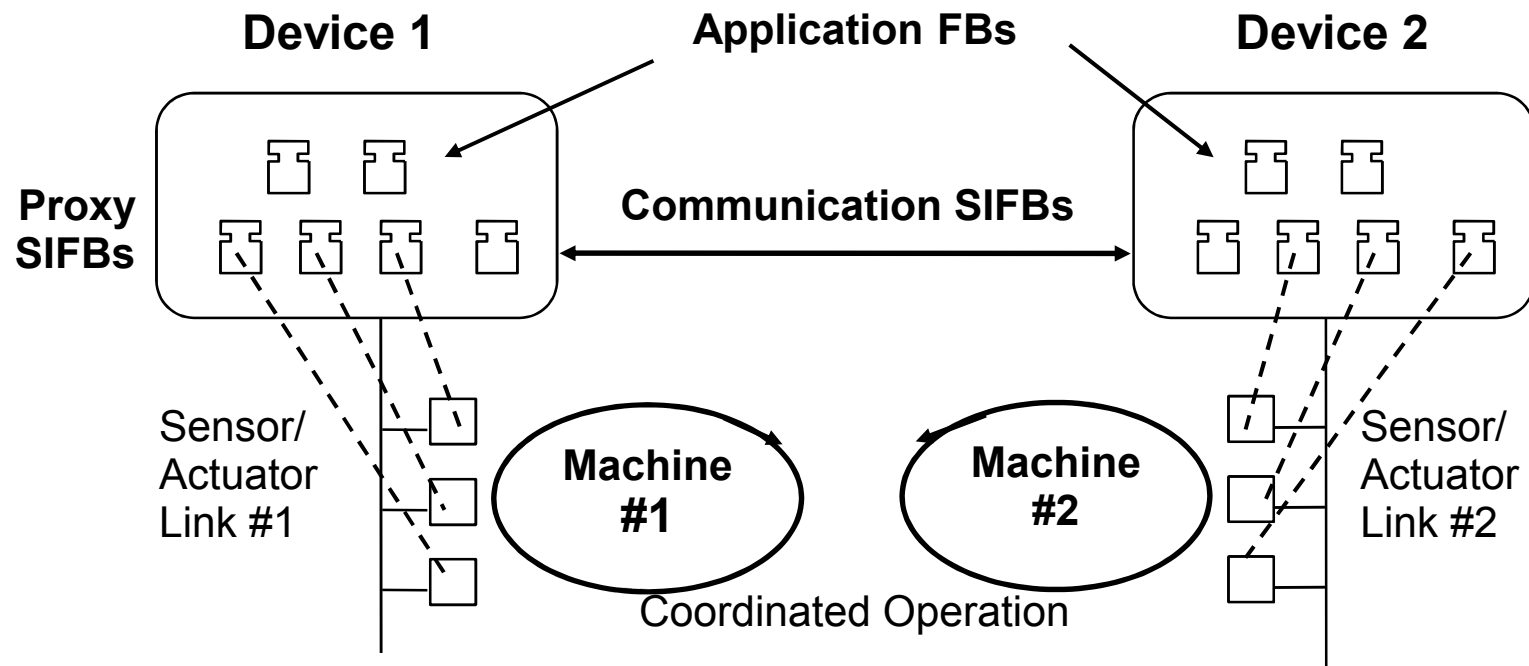
- Ensures that:
  - data used in a local multicast channel is consistent with that used in the corresponding distributed multicast channel
  - data subscribed from a multicast channel is consistent with that published on the channel

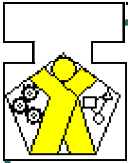




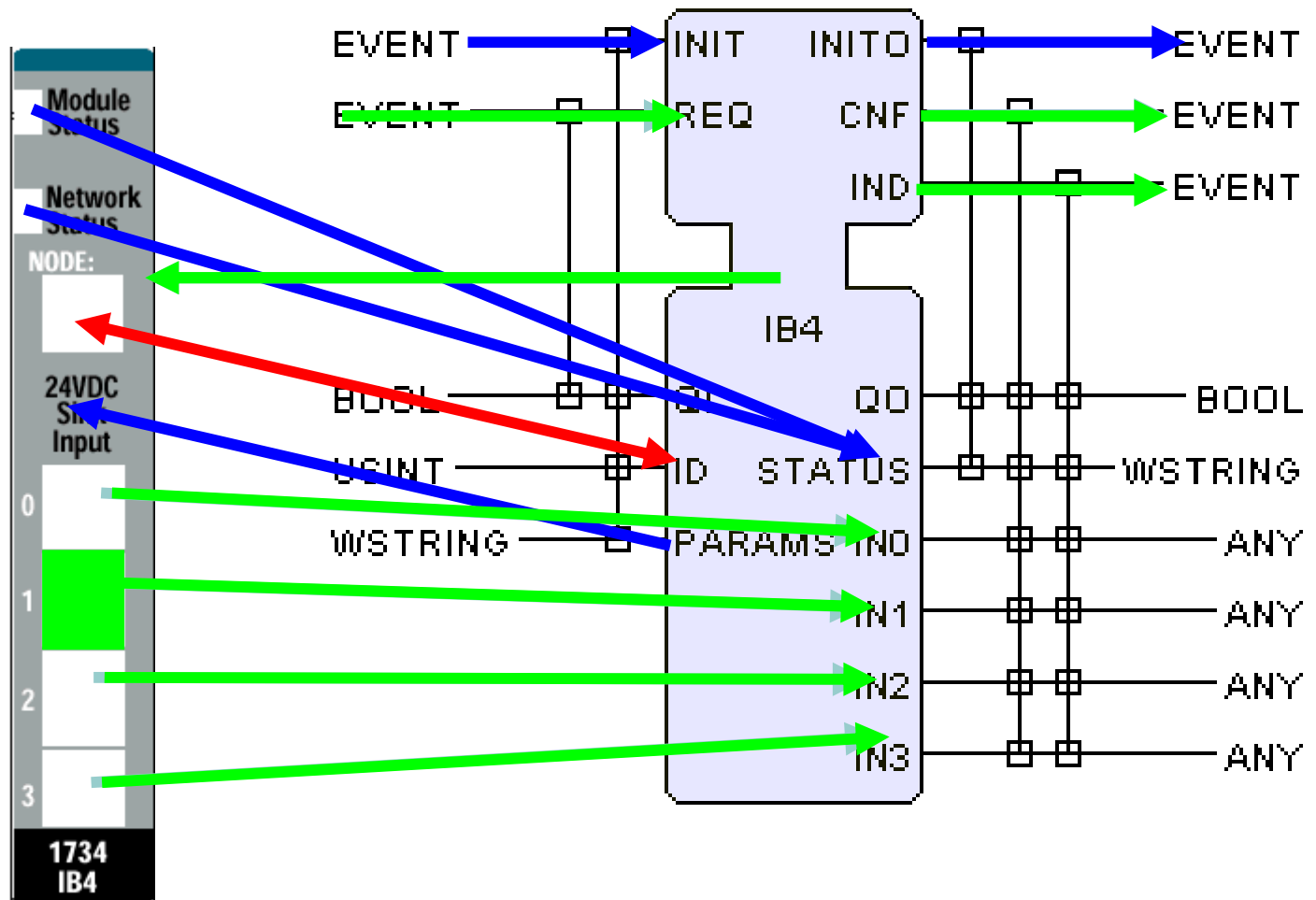
# Design Pattern: Proxy

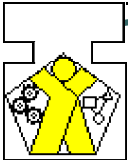
..."decouples clients from their servers by creating a local proxy, or stand-in, for the less accessible server. When the client needs to request a service from the server, such as retrieving a value, it asks its local proxy. The proxy can then marshal a request to the original server..." (Douglass, 1998)



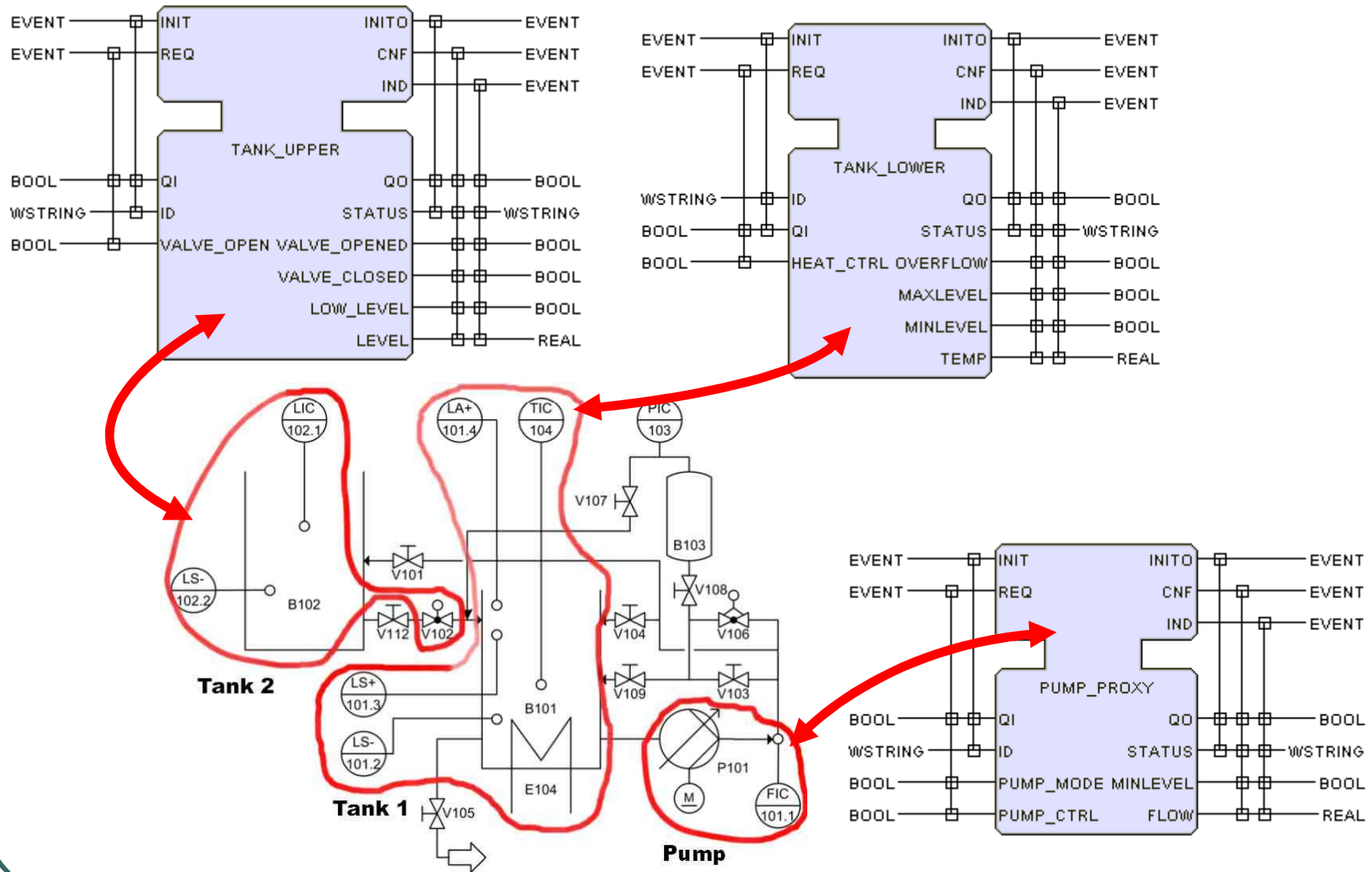


# An I/O Proxy Service Interface



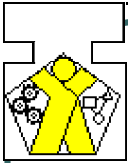


# Proxies for Physical Devices

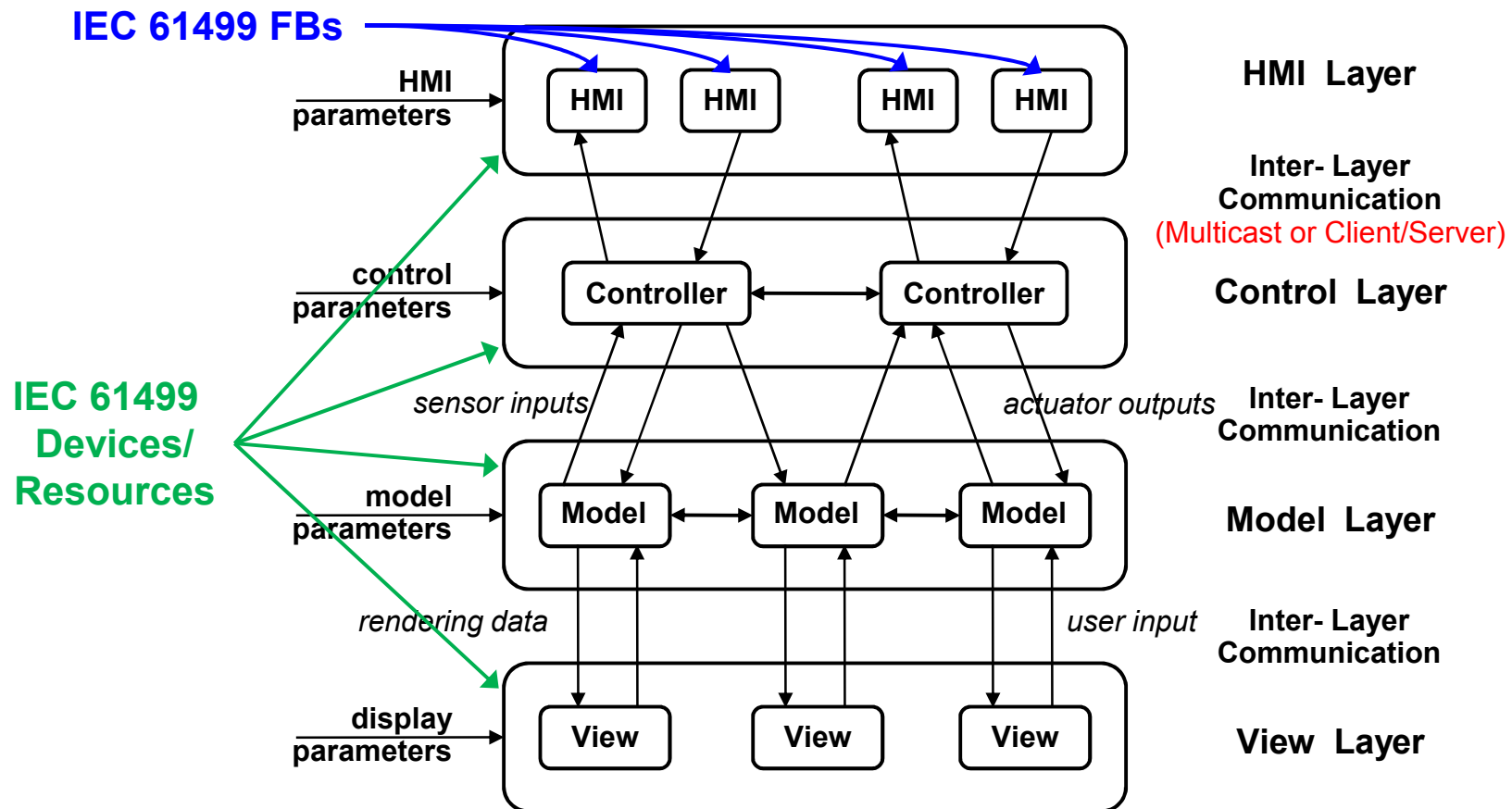


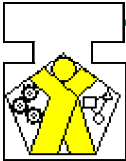
2007-09-05

IEC 61499 Architecture

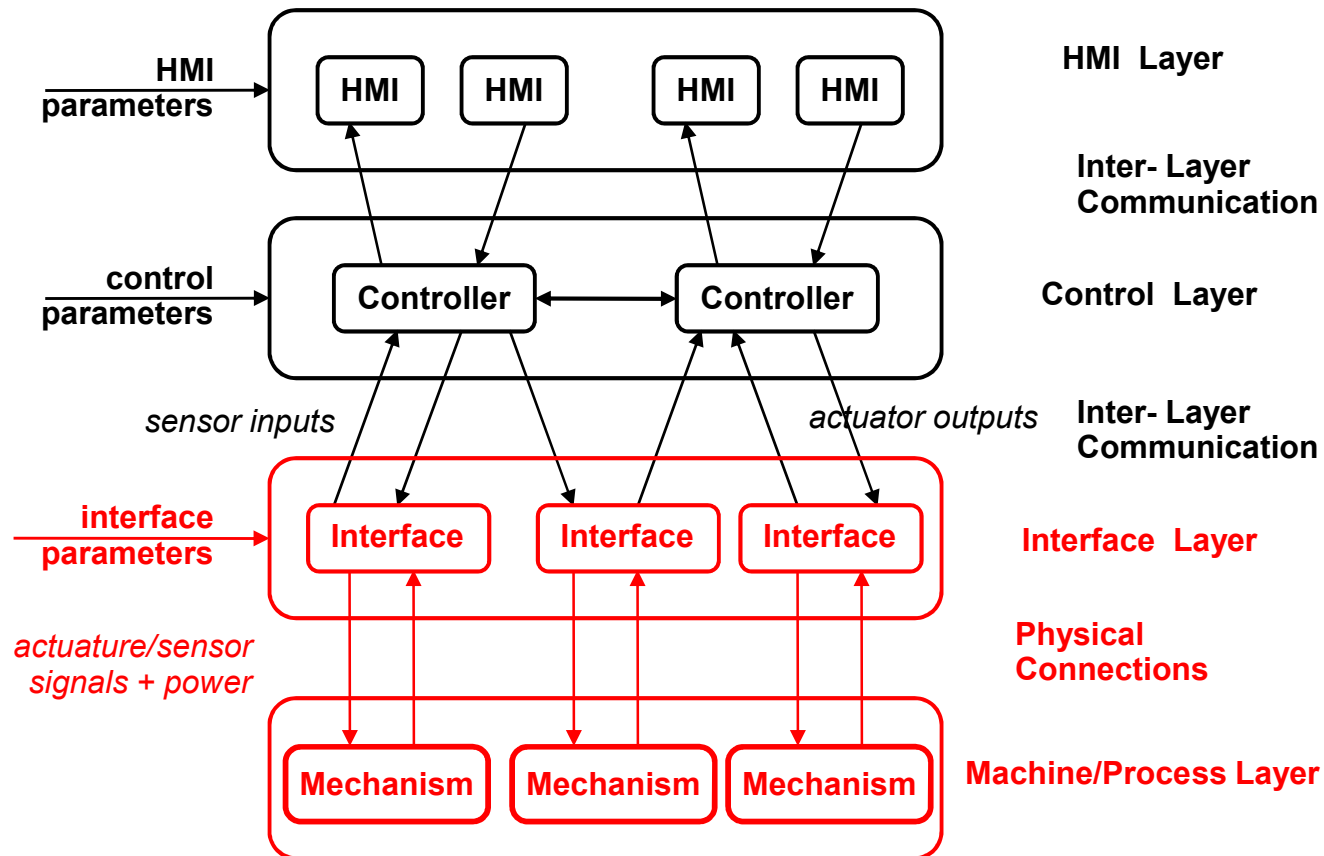


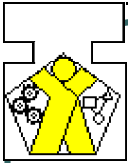
# Framework: Layered MVC (Model/View/Controller)





# Layered MVC Realization: Simulation => Physical Interface





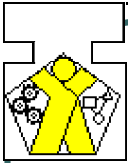
# Layered MVC: Methodology



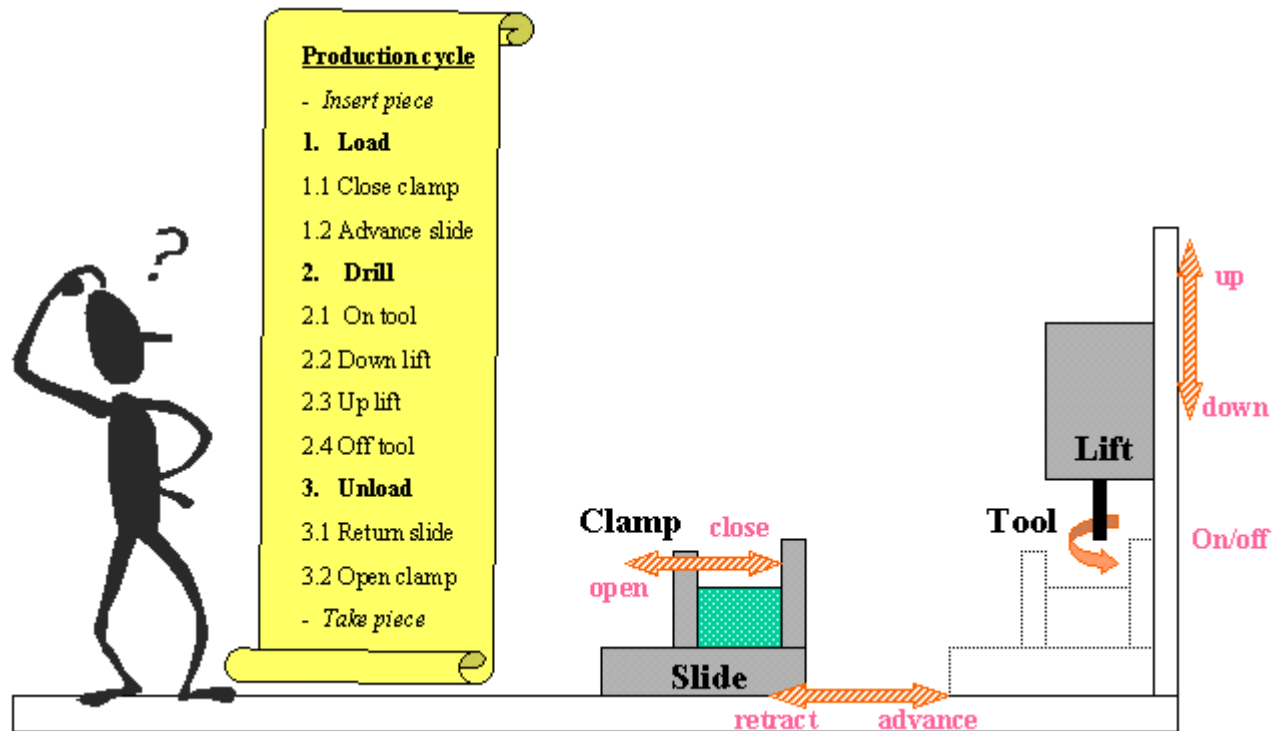
1. Sketch & describe the problem to be solved.
2. Develop & test Views.
3. Animate the desired operational sequences.
4. Develop & test Models.
5. Develop & test Controllers.
6. Develop & test Diagnostic & fault recovery elements.
7. Perform distribution design.
8. Integrate to physical components and systems.

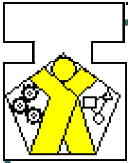
*Examples:* <http://www.holobloc.com/doc/despats/mvc/index.htm>



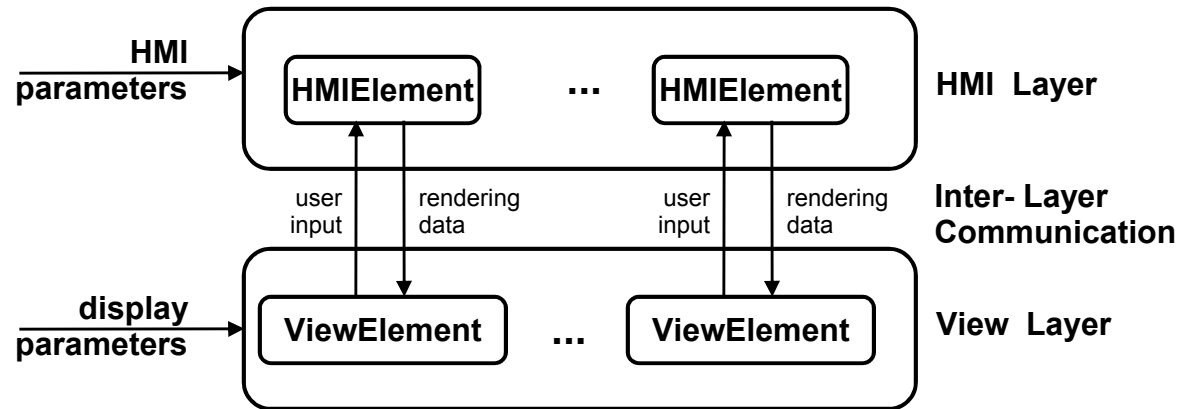


# Layered MVC: Sketch & Description

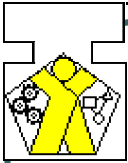




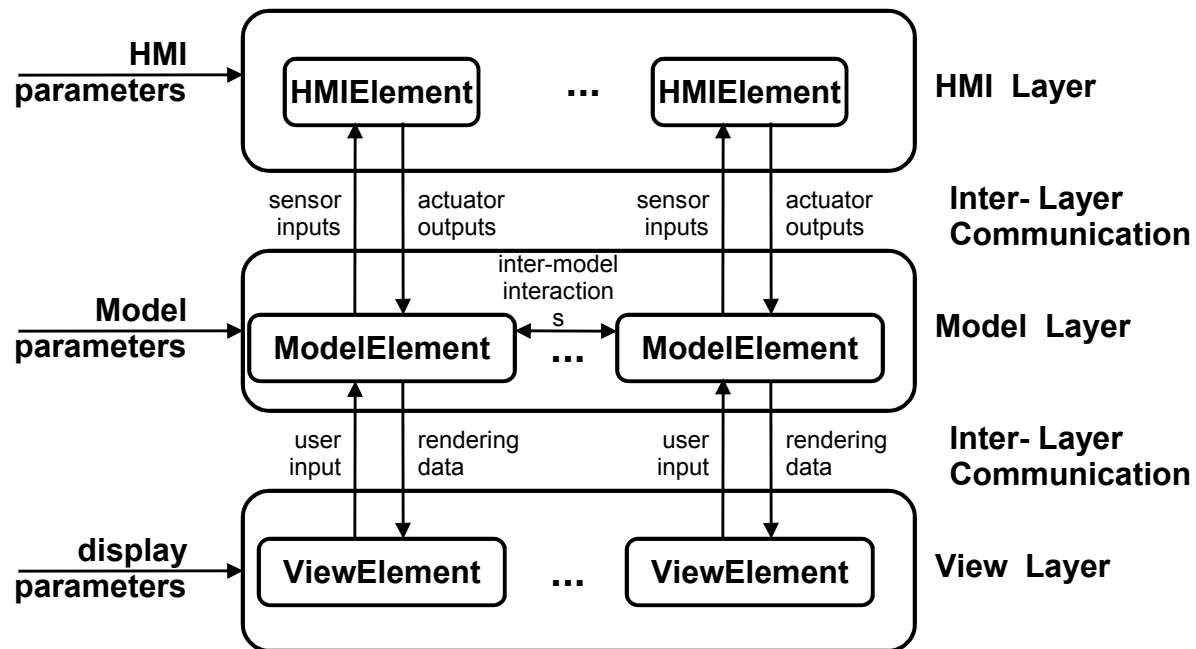
# Layered MVC: View Development



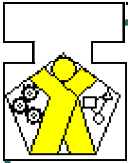
*Example: mach/DRILL\_VIEWL*



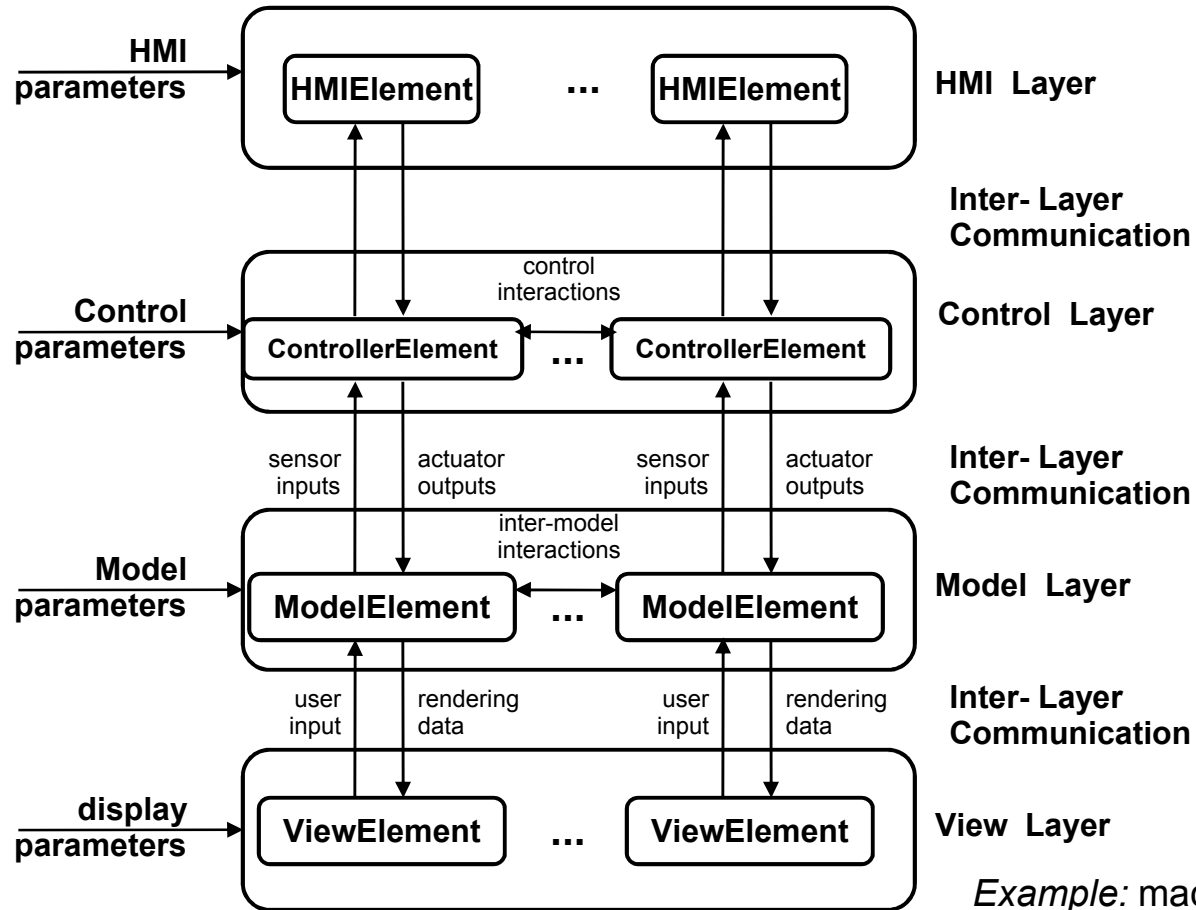
# Layered MVC: Model Development

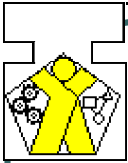


*Example: mach/DRILL\_MVL*

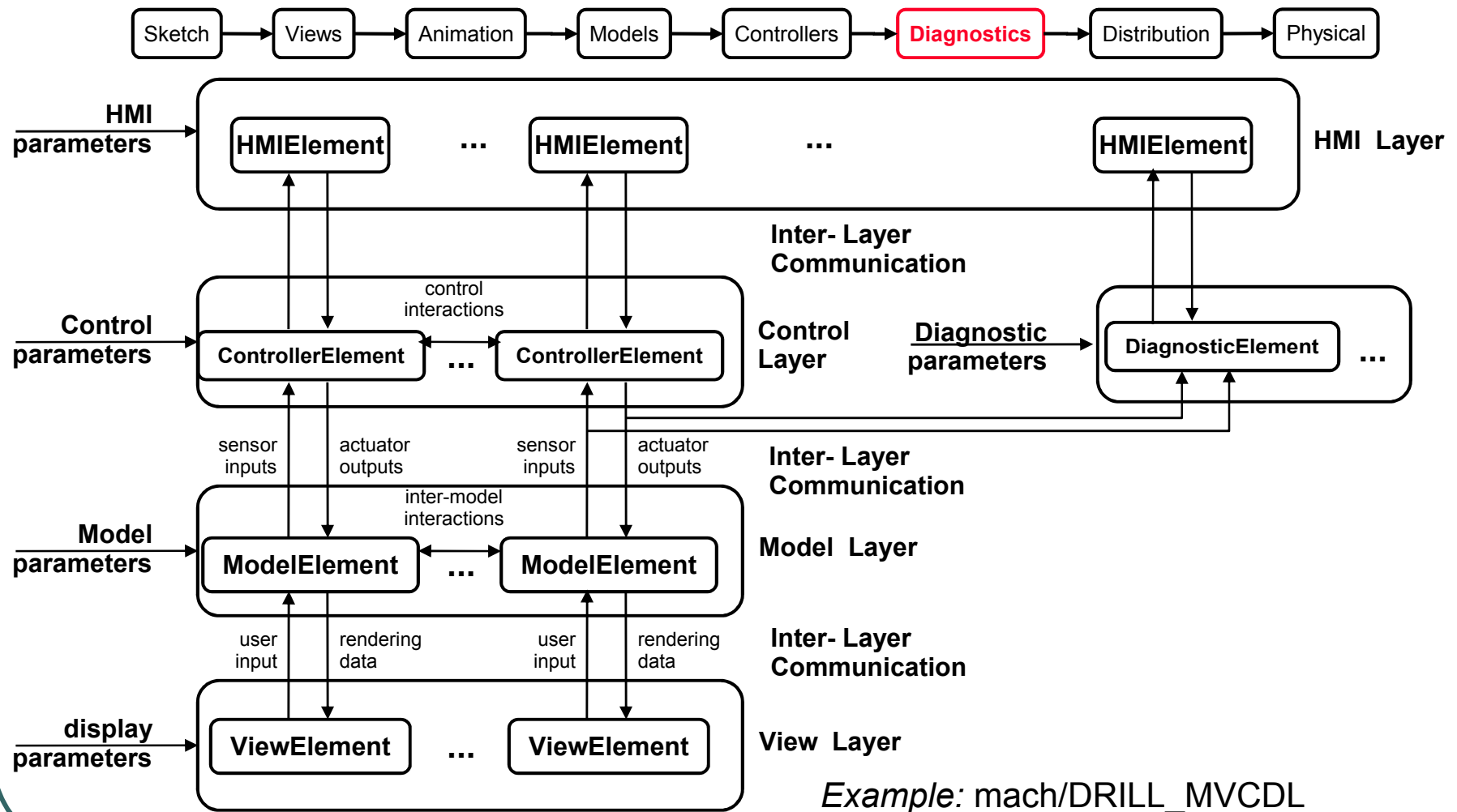


# Layered MVC: Controls Design

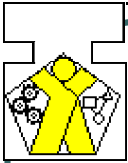




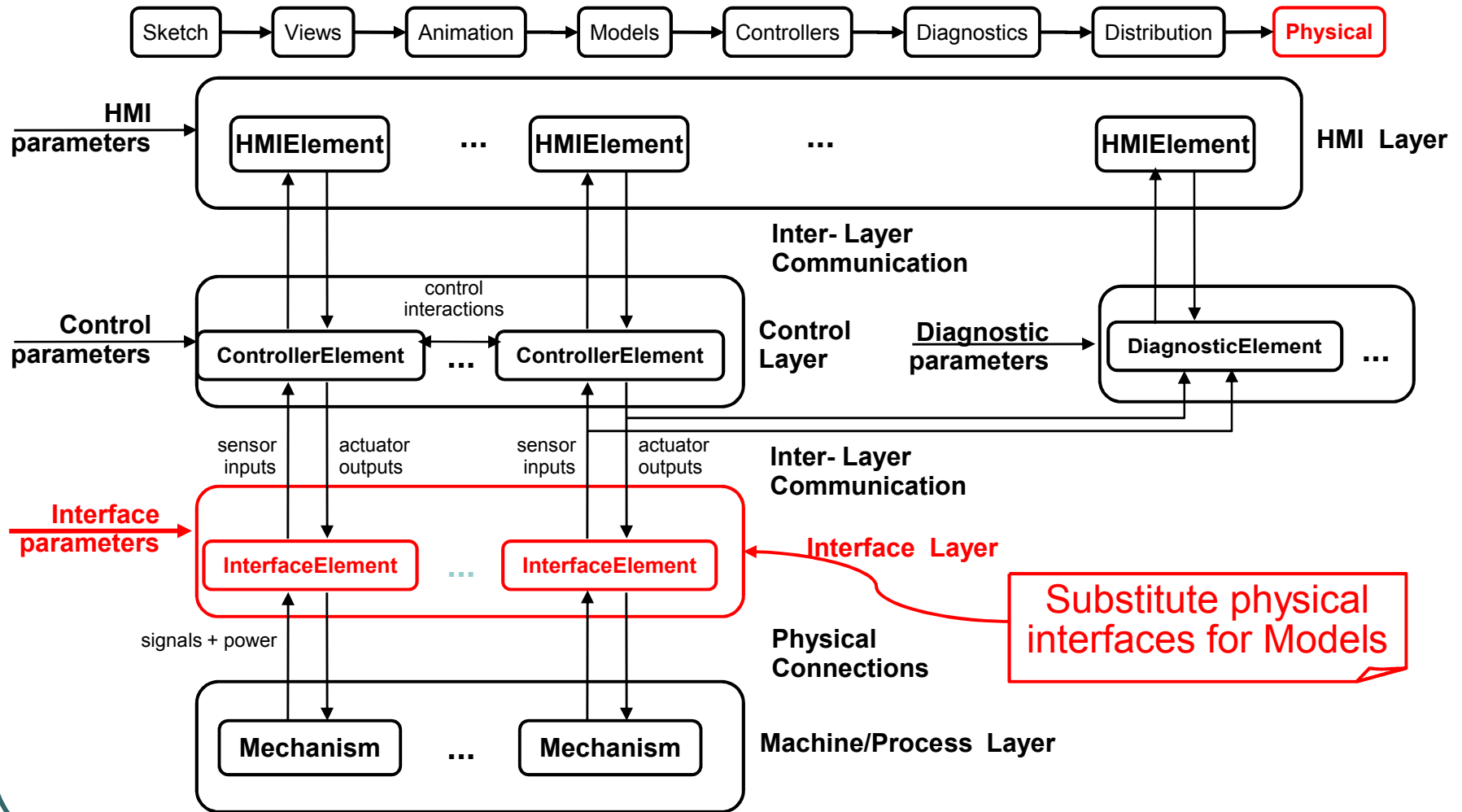
# Layered MVC: Low-Level Diagnostics

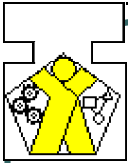




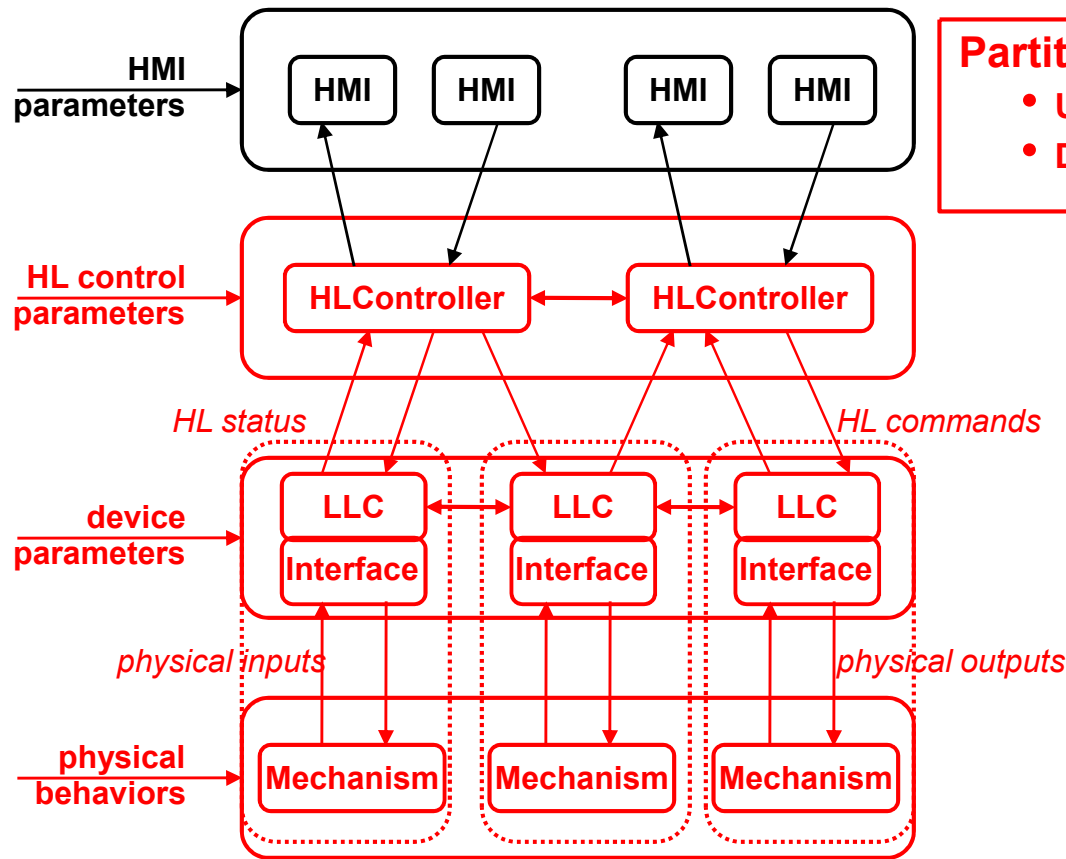


# Layered MVC: Physical Design





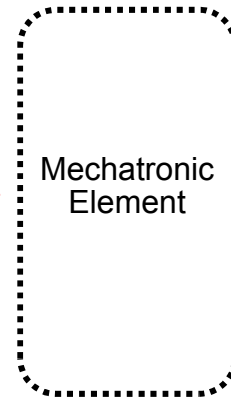
# Design Pattern: Mechatronic



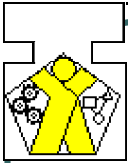
**Partition control/diagnostic functions to:**

- Use existing mechatronic devices
- Design new mechatronic devices

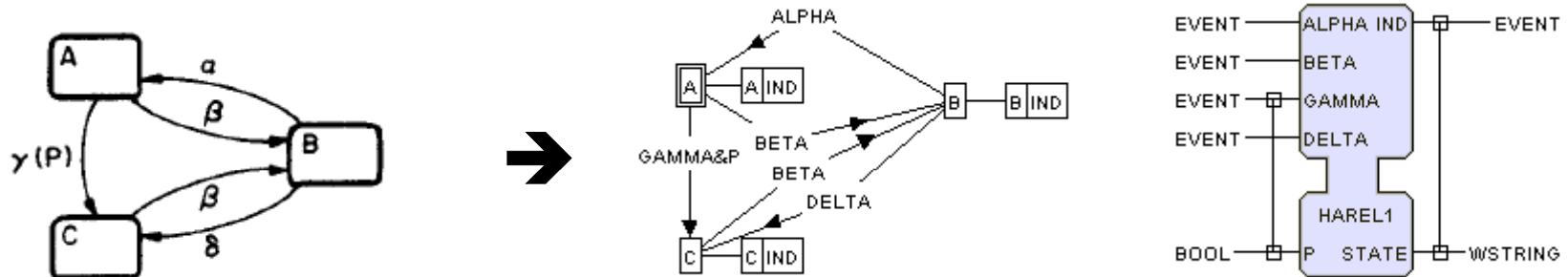
HL = High Level  
LL = Low Level



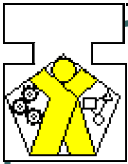




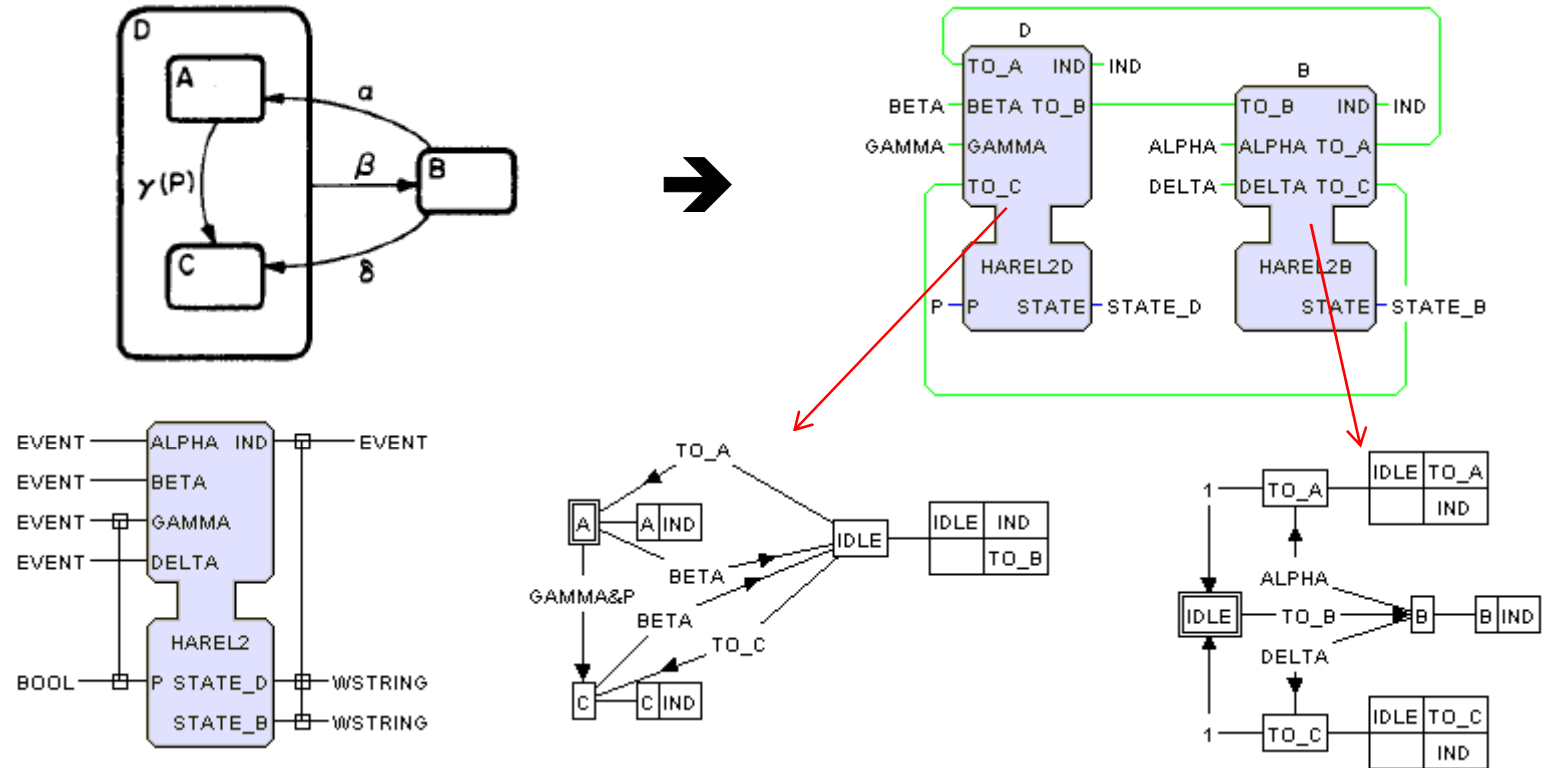
# Harel Statechart Mapping(1): Simple State Chart



Source: D.Harel, "Statecharts: A Visual Formalism for Complex Systems,"  
*Science of Computer Programming*, 8 (1987), 231-274.

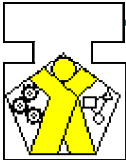


# Harel Statechart Mapping (2): Clustering

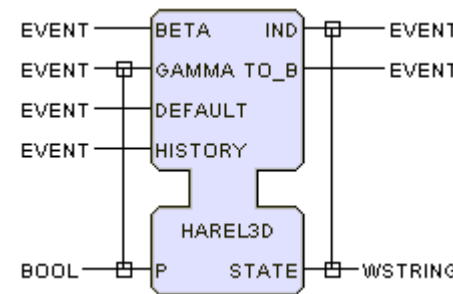
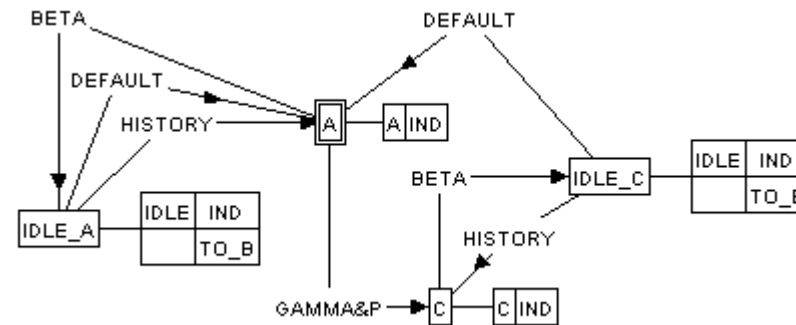
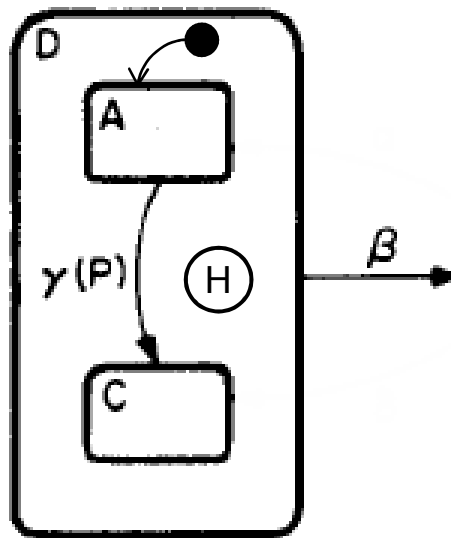


- Implementation of B can change without affecting D and vice versa.
- Any state can be implemented as default return state. (● ↻)

Source: D.Harel, "Statecharts: A Visual Formalism for Complex Systems," *Science of Computer Programming*, 8 (1987), 231-274.

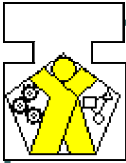


# Harel Statechart Mapping (3): Default Return and History Node



- History requires an EC idle state per main state.
- Default requires an extra transition per idle state.

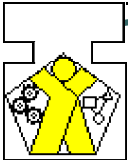
Source: D.Harel, "Statecharts: A Visual Formalism for Complex Systems,"  
*Science of Computer Programming*, 8 (1987), 231-274.



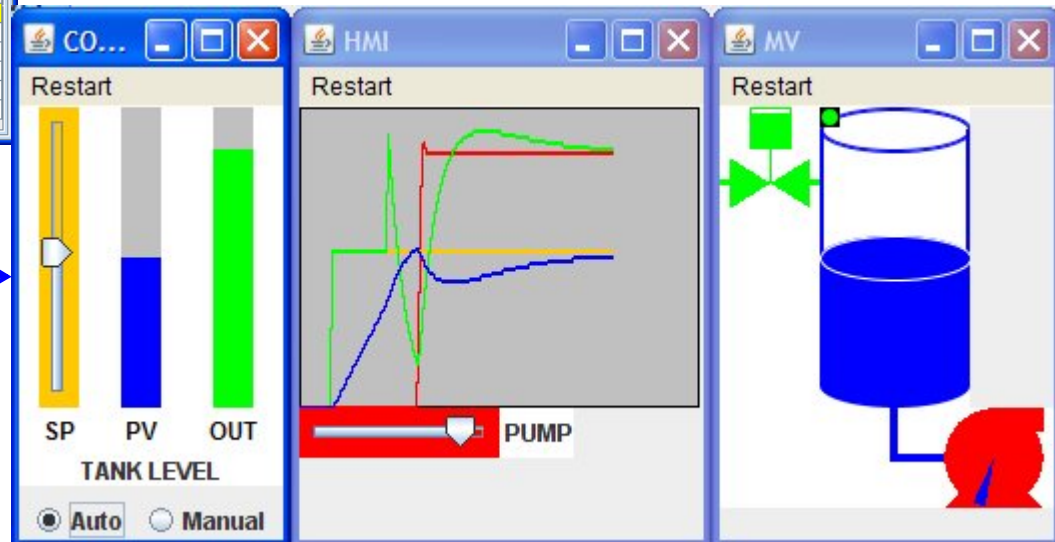
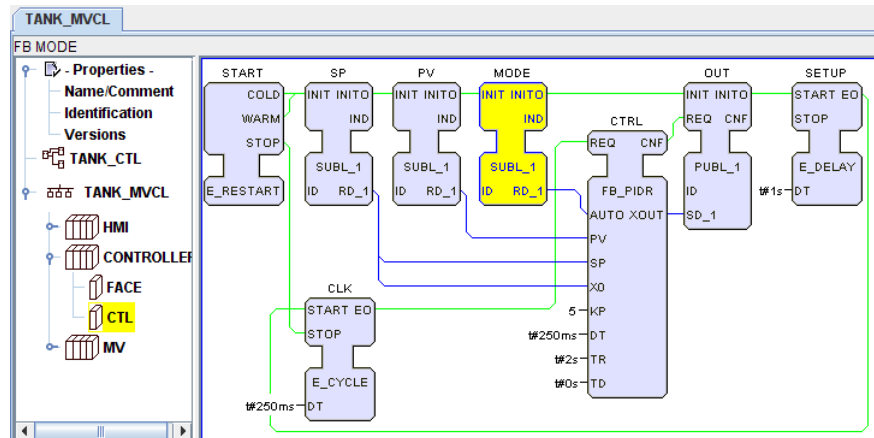
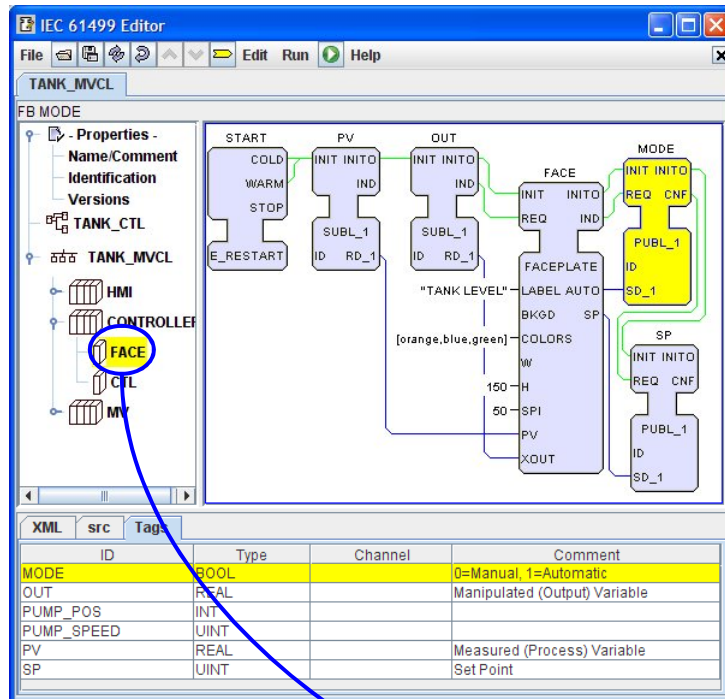
## Modes: Basic Concepts

- ISA S88 “uses as examples three modes .... *Control modules ... will have automatic and manual modes, whereas a unit running procedural control would also have a semi-automatic mode.*”
- **“A mode determines how equipment entities and procedural elements respond to commands and how they operate.**
- “In the case of procedural elements, the mode determines the way the procedure will progress and who can affect that progression.
- “In the case of a control module, such as an automatic block valve ..., the mode determines the mechanism used to drive the valve position and who/what, such as another device or an operator, may manipulate it to change its state.
- “Equipment entities or procedural elements may change mode.
- **“ A change of mode in one [entity or element] may cause corresponding changes in other [entities or elements].”**

Source: ANSI/ISA–88.01–1995, *Batch Control, Part 1: Models and Terminology*.

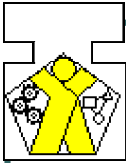


# Multicast Mode: An Example



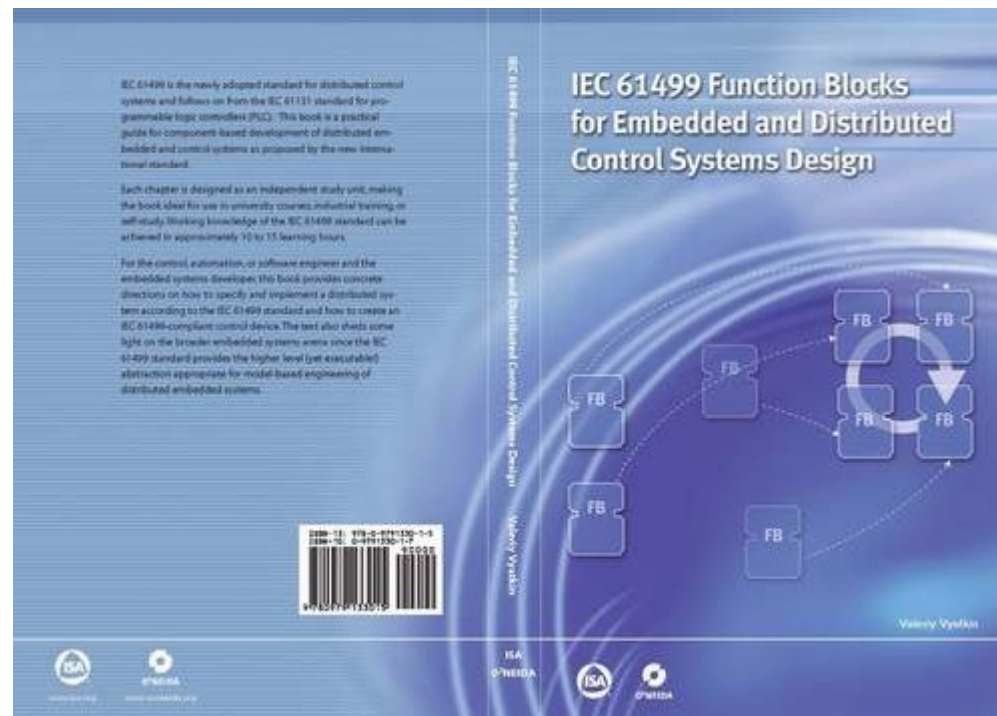
2007-09-05

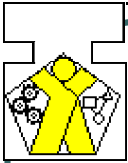
IEC 61499 Architecture



# IEC 61499: Book

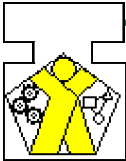
- ISBN 978-0-9792343-0-9
- Available at <http://www.isa.org>
- Learning exercises based on FBDK





# Adding Value with IEC 61499

- Background
- Requirements
- Architecture
- Software Tools
- Design Patterns & Frameworks
- **Runtime Platforms**

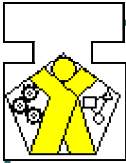


# IEC 61499-4: Rules for Compliance Profiles



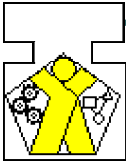
- **Contents of compliance profiles**
  1. Scope
  2. Normative References
  3. Terms and Definitions
  4. Portability provisions
  5. Interoperability provisions
  6. Configurability provisions
  7. Test requirements
- **Annexes** (may include device configurability classes)
- **Example compliance profile**
  - See <http://www.holobloc.com/doc/ita/index.htm>
  - Originally developed for HMS feasibility demo (2000)





# IEC 61499-4, Annex B: Example Compliance Classes

- **Class 0:** Simple Devices
  - Read & Write Parameter Values
  - Start & Stop FBs & Applications
  - Query for Supported Data Types & FB Types
- **Class 1:** Simple Programmable Devices
  - Class 0 plus:
    - Create & Delete FB instances & connections
    - Query FB instances & Applications
- **Class 2:** User Reprogrammable Devices
  - Class 1 plus:
    - Create & Delete Data Types & FB Types
    - Query for specific data types & instances of FB types



# IEC 61499: Hardware Platforms

- HOLOCON

- Compatible with FBDK
- <http://www.wrcakron.com/holocon.html>



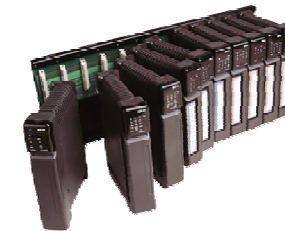
- Elsist NetMaster II

- Has hosted FBRT in several laboratory applications
- <http://www.elsist.it/WebSite/Html/English/Products/Hardware/Netsyst/EnNetmasterII.php>



- Kingfisher PLUS+ RTU

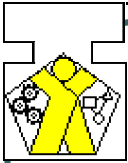
- Compatible with ISaGRAF
- <http://www.rtunet.com/products/kingfisher-plus/>



- Beck IPC@CHIP@

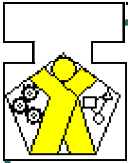
- Compatible with ISaGRAF
- [http://www.isagraf.com/pages/news/pr\\_beck\\_apr2007.htm](http://www.isagraf.com/pages/news/pr_beck_apr2007.htm)





## Conclusions

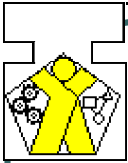
- IEC 61499 provides a standardized architecture for encapsulation, reuse and deployment of IP in automation and control systems.
- Compliance profiles, design patterns, frameworks and methodologies are rapidly maturing.
- Industrial adoption will depend on availability of commercially supported software tools and runtime platforms.



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